MORRIS-SYSTEMS CHECKERIST

A MONTHLY PUBLICATION DEVOTED TO THE INTERESTS OF THE CHECKER-PLAYING WORLD

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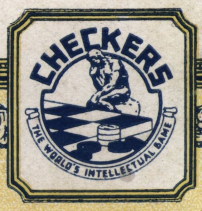

Vol. IV

No. 5

May, 1926

SEELBACH CHECKER SERVICE

Checker and Chess Books—Bought, Sold and Exchanged.

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CHECKER BOOKS IN PRINT:

Third American Tourney	$3.00	Jensen's Forced Checkers	$2.00
Fourth " "	4.00	Jordan's Guide, Vol. I.—9-13	1.00
Fifth " "	4.00	" Vol. II.—9-14 and 10-14	1.00
Sixth " "	3.00	" Vols. I. and II. in one book	1.50
Anderson, 7th edn.	1.25	Ketchum, Flora Temple, Vol. 2	1.25
Banks, Scientific Checkers	1.50	" Handy Manual, 1st ed., 48 pp.	.50
" Tricks and Puzzles	.15	" " 2nd ed., 56 pp.	.50
Banks *v.* Jordan, 1914	1.00	Lees' Guide	.75
" 1917, cloth	1.00	North Dakota State Checker Year Books:—1920, '22, '23, '24, '25, '26, small paper, each	.25
" paper	.50	Richmond, Single Corner	.50
Barker *v.* Reed, 1891	.50	Robertson's Guide	3.50
Bjerkness & Jones, Corrections Lees' Guide	.25	Scottish Tourneys, 1st to 5th, paper each	.50
British Draughts Player	1.50	Severn, Sammie Checker Book	.75
Clouser, Bowen's Fife	2.00 and 2.50	Smith's Checker Classics	2.00
Complete Checker Player	.25	" (shelf-worn)	1.25
Dunne's Guide and Companion	1.75	Spayth, American Draughts Player	3.00
Dunne's Praxis, 4th edn.	2.50	" Beginners..cloth .75, paper	.35
Gem Problem Book	1.00	" Checker Player	2.50
Gonotsky *v.* Ginsberg Match Games, N. Y., 1925	.50	" Game of Draughts	2.00
Gould's Memorable Matches	1.50	Walker, Inside Checkers	2.00
" Problems	1 50	Wendemuth's Checker Companion	1.50
Hill's Manual	.50	Wood's Problems	.75
Horr *v.* Long, 1923	1.00		

Hanson-Davis Match Games Book ..... .50

OUT-OF-PRINT CHECKER BOOKS:

Reed, Checker Journal, set 12 Nos.	$2.00	Schaefer, Dyke	$ .50
Drummond, 1861 (original)	2.50	Sivetts, Method	1.50
Reed, Single Corner..paper	1.50	Stearns, Portraits, Vol. I	2.50
Root, Novice to Expert..paper	1.50	Denvir & Truax, Black Doctor (soiled)	1.25

CHESS BOOKS IN PRINT:

International Chess Tourney, New York City, 1924.....Boards $3.00, Cloth $3.50

Cunnington, Chess for Beginners, paper	$ .35	Lasker (Ed.), Chess Strategy	2.50
" " " cloth	.75	Mason, Art of Chess	2.00
Cook, Chess Player's Compendium	2.50	" Principles of Chess	2.00
Freeborough & Ranken, Chess Openings	1.50	" Chess Openings	.75
Gossip, Chess Player's Text Book	1.00	Mortimer, Chess Pocket Manual	.50
Gossip, Pocket Chess Manual	.50	Williams, Modern Chess Problem	1.50
Gossip & Lipschutz, Manual	3.00	Znosko-Borovski, Middle Game in Chess	3.50
Lasker (Dr.), Common Sense in Chess	.75	Emery, Chess Sacrifices and Traps	1.25

MISCELLANEOUS ITEMS:

Thesco Wooden Checkers, Red and White, 15 of each in box		$ .25
Checker Boards, Standard, plain or numbered for practice	each	.50
Emerson Binders for Checker, Chess and other magazines	upwards from	.90
American Checker Monthly, Official Organ of American Checker Association	1 year	3.00
Morris Systems Checkerist, monthly (a very fine work)	1 year	1.50
Draughts Review, monthly, the British Draughts periodical	1 year	1.50
Composition Checkers, Red and Black, 12 of each in box		.25
1925 Colorado Checker Bulletin, official organ Colorado Checker Association	1 year	1.00
London Championship Games (Draughts Review No. 8)		.15

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ALL BOOKS SENT POST PAID.

E. J. SEELBACH

3646 Lawrence Avenue **Chicago, Ill., U. S. A**

MORRIS-SYSTEMS
CHECKERIST

A MONTHLY PUBLICATION DEVOTED TO THE INTERESTS OF THE CHECKER-PLAYING WORLD

NEWELL WILLIAMS BANKS, Editor
MATCH CHAMPION OF AMERICA
B. BROWARR and J. G. FINLEY, Associate Editors

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VOL. IV MAY, 1926 Number 5

O'GRADY DEFEATS WATERHOUSE IN CLOSELY FOUGHT MATCH AT BOSTON

* * *

Rochester Master Makes Decided "Comeback" After Long Retirement, and Looms as Probable "Regular" on International Team.

* * *

The long awaited 30-game match between Thos. J. O'Grady of Rochester and E. C. Waterhouse of Boston, started at the Wells club, Saturday afternoon, May 1, at 2 p. m. Saul Weslow officiated as referee. Dr. J. C. Rogers was instrumental in raising a purse of $126.00 among the Boston fans, $100 of which was divided on a 70-30 basis, the remainder to go toward Int. Match Fund. Dr. Rogers has zealously and unselfishly given his time and thought toward the advancement of the game at the Hub, and his efforts have brought gratifying results. The A. C. A. donated $50 toward the match.

After six draws, Waterhouse scored first blood in game 7, with the White side of 10-14, 24-20, when O'Grady made an oversight in the ending, with a problematical draw in sight. O'Grady then put on a startling "cook" with the White side of the same opening and scored a win, tying the match. With the Black side of 10-14, 23-19, O'Grady sprung another new line of play, and got on a powerful game, with an advantage in the ending, but the draw was there by careful play.

In game 15, 10-15, 22-17, Waterhouse essayed a line favored by Morrall. It is a weak line, which, if not properly met, gives White winning chances. O'Grady, however, made a surprise move, and Waterhouse gave a very weak move in reply. O'Grady got a strong grip, and again Waterhouse missed his best drawing chance, O'Grady scoring a neat win, giving him a game up.

With the Black side of Kelso-Cross, in the 19th game, O'Grady missed the proper continuation in the ending which would have made the draw for Waterhouse extremely narrow, if any at all. This move cost O'Grady the game, and Waterhouse tied the score.

Nine hard and gruelling draws followed, when O'Grady with the Black side of Switcher in game 29, got on the position similar to a Long-Horr match game, wherein Horr had a win; giving O'Grady the deciding game of the match. Game 30 resulted in a draw, although Waterhouse claimed to have had the advantage. Total score, O'Grady 3, Waterhouse 2, drawn 25. The experts present pronounced it one of the finest matches pulled off at Boston in many years.

The well earned victory of O'Grady, after his long retirement from the game, would tend to prove that he is still the mighty warrior of Old, and sustain the expressed confidence of the many "big timers" who have favored him for the team. His modest and gentlemanly bearing at once made a very favorable impression with the Boston fans, and he left the "Hub" with the good wishes of those who had witnessed the play.

His marked crossboard ability, his gameness in fighting out all endings, together with his faculty of absorbing new play in a short space of time, stamps Mr.

O'Grady as a master; and his well-earned victory in this instance over such a formidable opponent as Mr. Waterhouse proved to be, will no doubt earn him favorable consideration when the "selected members" vote for the next three regulars on the team.

Waterhouse showed such improved condition in this match, over that displayed in his test with Reynolds, that he should receive earnest consideration as a substitute for the team.

Dr. Rogers reports the following contributions to the match fund:

J. J. Lannin	$25.00
N. W. Banks	5.00
J. T. Carroll	10.00
J. C. Rogers	10.00
A. J. Heffner	10.00
Geo. Hoskins	5.00
John Hebb	5.00
E. A. Williams	5.00
Wm. Brady	5.00
H. Morrall	5.00
J. Brown	5.00
C. W. Tupper	5.00
Thos. O'Donnell	5.00
J. Gallagher	5.00
G. Libby	2.00
J. Flavin	2.00
C. Booth	2.00
S. Levine	2.00
L. Woodward	2.00
H. Healey	2.00
J. Gorman	1.00
J. Sawin	1.00
I. Jackson	1.00
L. Dixon	1.00
Mr. Summers	1.00
" Morris	1.00
" McKinnon	1.00
" Dane	1.00
" Elliott	1.00
Total	$126.00

Saul Weslow, who so faithfully and satisfactorily refereed the match, was reimbursed with $5, and the balance of $21 will be put toward Boston's donation to the International match.

Let us express thanks to Messrs. Rogers, Weslow, Heffner, Morrall and those other worthies who so ably came to the fore both with time and money to help make the match a real checker classic.

Following is a summary of the games. O'Grady led with Black in each opening.

Game 1—10-15, 22-18 ..... drawn
Game 2—10-15, 22-18 ..... drawn
Game 3— 9-13, 24-20 ..... drawn
Game 4— 9-13, 24-20 ..... drawn
Game 5—11-15, 22-18 ..... drawn
Game 6—11-15, 22-18 ..... drawn
Game 7—10-14, 24-20 .... Waterhouse won
Game 8—10-14, 24-20 ..... O'Grady won
Game 9—11-15, 22-17 ..... drawn
Game 10—11-15, 22-17 ..... drawn
Game 11—10-14, 24-19 ..... drawn
Game 12—10-14, 24-19 ..... drawn
Game 13—10-14, 23-19 ..... drawn
Game 14—10-14, 23-19 ..... drawn
Game 15—10-15, 22-17 ..... O'Grady won
Game 16—10-15, 22-17 ..... drawn
Game 17—11-16, 23-18 ..... drawn
Game 18—11-16, 23-18 ..... drawn
Game 19—10-15, 23-18 .. Waterhouse won
Game 20—10-15, 23-18 ..... drawn
Game 21—11-16, 24-20 ..... drawn
Game 22—11-16, 24-20 ..... drawn
Game 23— ..... drawn
Game 24— ..... drawn
Game 25— ..... drawn
Game 26— ..... drawn
Game 27— ..... drawn
Game 28— ..... drawn
Game 29—11-15, 21-17 ..... O'Grady won
Game 30—11-15, 21-17 ..... drawn

California Tussle

By a hairline, the Long Beach Checker Team defeated the Orange County, California, Checker aggregation at Orange, California, April 26—score 17 to 16 and 11 draws. Score follows:

W.	Orange	D.	Long Beach	W.
1	Elliott	2	Jennings	1
1	Jenkins	1	West	2
1	Henderson	0	Becker	3
1	Smith	1	Dikerman	2
1	Boyer	1	Olson	2
1	Preston	1	Fickes	2
0	Dr. Gromlich	3	Strayer	1
1	Eddy	1	Donohoe	2
3	Granger	1	Callahan	0
3	Powell	0	Baldwin	1
3	Metcalf	0	Miller	1
16		11		17

"Cut It Shorter" Says Simms

"Checkers will sweep ahead to a new standard of popularity when the game is speeded up without 'jazzing' it," writes George W. Simms of Charlottesville, Virginia. "Make the players move with rational speed and you'll get that much desired 'more wins' for which the Twentieth Century public clamors, and the game will appeal in a far bigger way. Who would want to patronize a game of tennis where five minutes passed between strokes of the racket; or a game of baseball where the pitcher took five minutes to deliberate on each delivery? Even by the experts, many of the opening moves are made in thirty seconds, so by the time the end game is reached they would have ample time for deliberation. Shorten the games, by compelling the players to make 30 moves to the hour. Curtail the number of draws, compel a decision in more games, and you will discover what an impetus the game will receive."

CHECKERS IN THE FAR WEST

(As told by an American to his English cousin in Ye Olden Days.)

Modesty no doubt is a very good and charming thing in its way, but to a successful newspaper, or a crack checker-player, it is a superfluous virtue. The other week we exposed our alleged contemporary's attempt at originality. Then, in retaliation and sheer desperation, he challenged us to play him a match of ten games up, the loser to provide a turkey supper for the company. We accepted with alacrity. The contest took place last Saturday night at the Pueblo Hotel. "Old Luny" was so positive of success he invited the cowboys from Pomillies' Ranch, and several other citizens from outlying districts, to chew turkey at our expense and to see us laid out. But they didn't. We beat him eight to two. The turkey wrestle, it was understood, should take place directly after the match, but it didn't. He ordered it right enough, but Gus Wagner, the gentlemanly proprietor, insisted on a little business formality, i.e., seeing the cash. Poor "Old Luny" hadn't a red cent in his inky clothes, and no slate there. When the boys from the ranch found they had fasted for four hours and come five miles for no supper, they went for that poor old sinner like a quartz crusher; and when he finally got away and sought refuge at the police station he had only one shoe, one sleeve to his coat, two buttons to his vest, and no hat. This should be a warning to others who may contemplate bluffing us at checkers. It may not be generally known that we have in our library 15 dollars worth of checker books, and all the 6,000 games we have committed to memory. Besides which we are a thought-reader and hypnotist, consequently, we always know just what our man intends to play. A word to the wise is sufficient.—Glasgow Herald.

Pertaining to Excuses

Some players are very fertile in excuses; they are never fairly beaten on their own merits; they should have won, in fact, but some untoward circumstances intervened in some way or other and contributed to their defeat. That is how it was with our friends Messrs. A and B, who, you must understand, take a positive delight in "raggin' " each other. Here is a snap-shot of their conversation the other evening:—"Fat wye did ye lat yon chap beat ye sae sair at the Toon an' Coonty, Mr. B?" "He only beat me by a game, an' it wis jist by a fluke he did that. Man alive, I could beat yon chap an' gie 'im the draws." "An' foo didna ye dee't than?" "Weel, Mr. A, the fac' is—jist when I wis comin' in at the hall door, I slippit on a bit orange skin an' strained my kweet, an' that put me fairly oot o't." "Imphim! That'll dee. That's a lame excuse." "It's a good excuse. Dinna ye aften hear oor President speakin' o' the intellectual character o' the game? Weel, that bein' sae, hoo could ye play richt when onything affeckit yer understandin's? But fat wye did you lat yersel' be beaten, Mr. A?" "Me? Ow, ay, I thocht ye wid speer that, though ye ken weel eneuch I hinna been in gweed form this month an' mair. Fat is that ye say? Ye never saw me in gweed form! I can tak' the stairch oot o' you ony wye. Bit I wid hae been level wi' my man gin it hidna been that I made a bad shift. Oh, ye needna lauch, it's quite true. Ye min' yon time when Mr. F's cheir broke doon?" "Ay div I, but fat on earth has that to dee wi't?" Jist at that time I had a gran' problem to solve, an' wis seein' my wye in't fine, but when I heard the reemis, man, if I didna shift the wrang man an' lost the game. That's jist the wye o't." Mr. B, after indulging in a guffaw, remarked — "Rather ricketty excuse that, Mr. A, but come awa' till I gie ye a lickin'."

Mixing Wyllie's Lemonade

All will admit that the secret of Wyllie's success was in a great measure to be attributed to his temperate habits. Although not a pledged abstainer, he was a strictly temperate man, and was often heard to condemn the use of intoxicating liquors as a beverage. He on many occasions warned young players against taking strong drink. At the close of the international match held in London in 1894, the Scotch team and a few friends held a "jollification," and, of course, the old man was present. He was asked if he would have a lemonade. The old man readily consented, but before the glass was handed to him a young Glasgow wag slipped a glass of good old "Scotch" into the tumbler. The old man, without suspecting anything wrong, drained it to the bottom. By and by his face got as red as a lobster, and his tongue got loose, and then the "Herd" played all his matches over again. While in the height of his glee, the young wag slipped over to him and yelled into his ear, "James, they tell me ye have broken the TT.," to which the old man replied, amidst a roar of laughter, "If I have, I dinna ken aboot it."—"Glasgow Herald."

For Sale:

Lyman's Problem Book $15.00, Townar's Draughts Book and Recreationist together, complete $20.00. If interested, communicate with H. C. Newland at Edmonton, Alberta, Canada.

Int. Team Match Fund

Previously acknowledged	$2,431.00
Chas. W. Tupper, Providence, R.I.	50.00
M. J. Burke, Brooklyn, N. Y.	2.00
W. E. Greene, Luverne, Minn.	10.00
L. C. Rinker, Frankford, Mo.	10.00
A. V. Greene, Rock Rapids, Iowa	10.00
E. H. Green, Hannibal, Mo.	10.00
St. Pete (Florida) club	100.00
W. C. Suitt, Cambridge, O.	50.00
Geo. B. Ruos, Bridgeville, Del.	25.00
Grand Total	$2,698.00

Very recently the St. Petersburg Chamber of Commerce, through the efforts of John W. Bolton, chairman Int. Match Committee, offered to donate $3,000 toward expense of match, providing it was played at St. Petersburg, and no admission be charged. The concensus of opinion of the Team Match Committee was that the match should be held at a point farther north, where those who contributed to the fund could have an opportunity to witness it; and the point was stressed that it would cost around $3,000 to transport two teams of 15 men each from northern points and return. A vote of thanks was therefore extended the St. Pete. Chamber of Commerce by Mr. Bolton and the members of the committee arranging the match. The St. Pete. club will, however, contribute $100 toward the match; which shows that checkers is indeed flourishing in the Sunny South.

With the sad demise of Alfred Jordan, our International team has received a decided set-back; for he would have been a tower of strength. This leaves three more men to be selected to round out the scheduled twelve. With Bradford, O'Grady, Duffy, Brown, Tanner, Waterhouse, Ketchum, Dossett and Lieber in the field as candidates, we can select three worthy regulars and three good substitutes.

Regarding the substitutes, it is planned to use them the same as in a baseball game. Any sub. can be put in to finish a regular's schedule for the day. In such case, the sub will be allowed to play the entire day's heat, or any part thereof, in place of the regular. However, after an opening is drawn, any regular must finish both sides of the opening before allowing a sub to take his place.

Thus the substitutes will necessarily have to be players of high calibre, and will have plenty of chance to play.

Match To Be Held in March, 1927

Due to the many details in connection with organizing teams both in Great Britain and America, and raising the necessary expenses to finance the match, it has been decided to hold the match in March, 1927, when the baseball season will not interfere with our publicity possibilities. This will give both teams a more favorable chance to properly prepare, and a better match will ensue. The exact date of the match will conform to the sailing schedules of the S. S. lines, which information will be shortly forthcoming from Mr. O'Melay.

Wells Meet Brings Large Crowd

By Dr. J. C. Rogers

Checker enthusiasts from all sections of eastern United States attended the annual checker meet of the Wells Memorial Checker Club April 19th and the succeeding days. The play in all of the many events was of a very high order, particularly in the Butler Tourney and the J. C. Rogers Tourney.

An additional attraction was the presence of Newell W. Banks, match champion of America. He delivered a remarkable exhibition of blindfold visualization against six opponents without sight of the boards or the pieces. Banks won 4 games and drew 2.

The Butler Tourney resulted as follows:

1st Round

W.		D.		W.
1	McClellan	1	Barker	0
1	Gould	2	Swensen	0
2	Durgin	0	Rae	0
0	*Tinkham	2	Booth	0

*Won on the ballot.

2nd Round

W.		D.		W.
1	Weslow	1	Wheeler	0
1	Levine	1	Durgin	0
0	*Waterhouse	3	Tinkham	0
0	*McClellan	2	Gould	0

*Won on the ballot.

Semi-final Round

W.		D.		W.
1	Weslow	41	Waterhouse	0
1	McClellan	3	Levine	0

Finals

2	Weslow	2	McClellan	0

The tied heat between Waterhouse and Weslow was postponed until after the O'Grady-Watehouse match, which started May 1st. They played 41 draws, when Weslow captured the 42nd game.

One of the most popular tourneys staged annually in Boston is the Rogers Tourney for Class "B" players, where a goodly throng attended during the semi-finals and finals. William Brady of the Boston Club earned first place, trailed by Messrs. McCarron, Carter and Flavin, second, third and fourth, respectively.

Finals

3	Wm. Brady	1	Jos. McCarron	0

For Third and Fourth Prizes

2	John Carter	3	Flavin	1

Special Tourney for Class C players was won by C. C. Taylor with John Sawin runner-up.

ALFRED JORDAN DIES AT WASHINGTON, D. C., AFTER BRIEF ILLNESS, AGED 56

* * *

Celebrated Checkerist Was Resting For Brief Spell Before Journeying Northward To Visit Son and Grand-daughter in Canada.

* * *

Like a bolt from the blue came the startling and almost unbelievable news of the sudden demise of Alfred Jordan at Dellinger Hospital, Washington, D. C., Friday, May 7. The cause was acute nephritis.

Alf. had been visiting S. S. Hallman at Spartanburg, S. C., only a short time ago, and had written from Washington that he was recuperating a bit and then planned to journey westward and visit Detroit, later going to Wallaceburg, Ontario, Canada, to see his son and his grand-daughter. The end came after only a few days illness, and was a distinct shock to his legion of friends.

In the death of Mr. Jordan, the checker world loses one of its brightest stars. He had played in every state of the Union, and had looked forward with eager anticipation to the coming International match with Great Britain, when he could enjoy meeting many of his old cronies of the Dambrod. He had a record of having won more medals, cups and trophies in match and tourney play than any other player living. He was a naturalized citizen of the United States, having come here from England in 1912. He is survived by one son, William Jordan, Wallaceburg, Ontario, Canada, and a daughter in London, England.

Alfred Jordan was one of the most lovable and popular characters in the history of checkers. And while he had traveled throughout America during the past 10 years, giving checker exhibitions, participating in tourneys and matches, and at other times dabbling in theatrical enterprises—the while meeting up with divers classes of people from the haughty to the humble—he had always maintained that clean, compelling and magnetic personality which so endeared him to those with whom he came in contact.

He had always been generous with his seemingly unlimited fund of checker lore, much to the good of the game, but perhaps to the detriment of his own personal record. He had spread before the checker world his favorite lines of play and the results of his researches; thus enabling less skillful players to cope with him on even terms, and sometimes win — when greater reticence would have made this highly improbable. He was the Wyllie of modern checkers. Just as the Old Master blazed the trail and explored the unknown of Dama's mysteries in the olden days—did Alfred Jordan lay before our present generation of experts in America the groundwork and virtual basis upon which our modern experts shape their lines of two-move restriction play.

He was born in London, England, November 6, 1870, and at the age of 19 years, won the London championship, repeating this feat for five successive years, playing all competitors without losing a single heat.

In 1892 he won the English championship, and subsequently won it three times. In the 1894 England vs. Scotland meet he met R. Jordan, W. Bryden and J. C. Brown, without losing a game. In 1903 he won third prize in the Scottish Tourney and in 1904 won second prize, defeating Hugh Henderson, afterward champion of America. He accompanied the British team to America in 1905 and participated in that classic at Boston, where he made the best score on the English team. In a tour of the world including Australia and America from 1910 to 1911, he defeated every player of note in Australia and America. He finished his tour by winning the 1912 Scottish championship, eliminating McVean, A. B. Scott, G. M. Bonar and R. T. Ward in the order named, and defeating James Ferrie in the finals. Ferrie was at that time considered champion of the world, and thus many contended that Jordan's victory entitled him to world's championship claims.

Later in 1912, Jordan came to America, and announced his intention of becoming a citizen. In the five American tourneys he has participated in, Jordan has never won first place, but had been near the top in each instance. In the second tourney in 1912 he defeated Goldsmith and Ginsberg in the majors, but lost to Henderson in the semi-finals, getting third prize. In the third tourney in 1915 he defeated C. Nelson, H. Lieberman, and in the semi-finals eliminated Banks 1 to 0 and 23 draws, but again lost to Henderson in the finals. Again in the Fourth Tourney in 1920 he was near the coveted title, but lost on a Barred opening to J. F. Horr in the semi-finals. At Boston in the 1922 Tourney he seemed a sure winner, but lost to Asa Long in the finals. In that tourney he made the sensational tourney record of eliminating in successive four game heats such renowned masters as W. E.

Davis, Louis Ginsberg, L. M. Lewis, H. O. Newcomb, H. B. Reynolds, E. C. Waterhouse and Victor Townsend.

The Sixth American Tourney at New York in 1924 again found him battling in the finals, having defeated in earlier rounds Asay, Collins, Reynolds, Lieber, Tanner, Horr and Ginsberg. He then defeated Gonotsky in round 9, but took second prize when Sam won the 10th round, Jordan having lost in a previous heat to Waterhouse.

Among some of his other match and tourney scores are the following:

Jordan 2, G. Freeman 0, drawn 4.
" 1, Tescheleit 0, drawn 7.
" 4, R. Atwell 2, drawn 4.
" 9, J. A. Boreham 1, drawn 30.
" 7, Drouillard 0, drawn 13.
" 3, Lieber 1, drawn 4.
" 0, L. M. Lewis 0, drawn 30.
" 0, Hanson 0, drawn 30.

The checker world has lost its noblest warrior in Alfred Jordan, and we in America keenly feel our loss. We had depended upon him for great things in the coming International match with Great Britain.

* * *

The following beautiful tribute is paid Mr. Jordan by E. B. Hallman, chess and checker editor of the Spartanburg Herald:

ALFRED JORDAN

"How complicated, how contradictory is life! In one room the soul-thrilling, tiny wail of a newly born being ushered into this transitory world; in another the subdued sobbing, heart-rending in its piteous hopelessness, of loving relatives gazing for the last time upon the physical form of a man once vibrant with animating spirit! Yesterday he walked our streets, aroused us to laughter by his unfailing fund of joke and story; today there come speeding over the wires from Washington the never dreamed of words, Alfred Jordan is dead! A few days back this page breathed of his skill and knowledge in the game to which he had devoted his life and revealed to us his hopes of playing his part in the drama to be staged next spring, when America meets Britain in the International match — looking forward to opposing those by whose side he had fought so valiantly in a similar struggle in 1905; today its printed forms spread before us his obituary notice. Some clothe and feed the material body; others show us the way to the profitable enjoyment of our leisure moments. In his sphere he was great and the news of his unexpected death will bring saddened thoughts to thousands."

* * *

Funeral services were held at the home of his son, William Jordan, Wallaceburg, Ontario, Canada, Thursday afternoon, May 13th, a large number of his brother checkerists attending from Michigan, Ohio, New York and Canada. The American Checker Association extends sympathy to the bereaved relatives in their great loss.

My Radio Friend and I

We go our various pastime ways,
My radio friend and I;
And fail to "see" each other's sport,
Altho we sometimes try.

For while he's groping in the air,
I'm looking for the "loss."
He draws his lines upon the roof,
I build mine in the "Cross."

He spins the dial incessantly
In search for something classy.
His favorite is a jazz ma'mselle:
I like the "Ayrshire Lassie."

He spends his roll for batteries,
Antennae, and such like,
And tries to get Havana while
I puzzle over "Dyke."

He thinks my board of mystic squares
Is dull and quite passe,
And boasts about his eight-tube set
To steal my heart away.

But still I hold that, though my play
Be woefully erratic,
My game will ne'er be broken up
By such a thing as static.

—Keith Canan, Indianapolis, Ind.

Enroute with "Artful Alf."

Alf. Jordan is now "wending his way westward" toward Detroit. Alf. spent three weeks at Spartanburg, S. C., where he played quite a few sittings with S. S. Hallman, Southern champion. Later Alf. visited Charlotte, N. C., Winston-Salem and Roanoke, Va., there meeting Messrs. Miles and Turman. At Richmond, Va., he visited Dr. Brockwell, who Alf. says, is one of the strongest players in the state.

Alf. is playing in great form, and says he is willing to "test out" any aspiring candidates for the International team in a 30-game match. He adds that it will be his aim to make the best score on the American team in the great classic to come. Mail addressed to him can be sent to A. C. A. secretary.

[Ed. note—The foregoing was written before we learned of Mr. Jordan's sad death.]

Wells Club Wins

The fifth team match between Wells and Boston developed a score of 16 to 5 in favor of Wells, 11 draws. This sitting was at the Wells Club Room, March 13.

AMONG THE ANALYSTS AND CRITICS

Analysis by J. J. Earley

Game 357, Dundee Barred, by the Bo'sun, var. 1, after 19th move, position is:

Black 3, 13, 15, 18, 20.
White 12, 16, 21, 22, 24, 27.

White to play. Instead of 16-11 which loses, 24-19 will draw.

Game 358, Edinburgh, continuation seems to draw as follows: 24-19, 27-24, 19-15, 11-16, 20-11, 24-19—Drawn.

Game 359, Cross, var. 3, at 17th move position is:

Black 1, 4, 6, 7, 8, 14, 16.
White 15, 21, 22, 25, 28, 29, 30.

White to play; instead of 22-17 which loses right away, play: 28-24, etc., and if Black can win he must work for it.—J. J. E.

Would Improve Ferrie Problem

My M. C. Hammar

I find a simpler and easier solution to a problem by James Ferrie, which appears as No. 2, Wendemuth's Checker Companion; Scientific Checkers as No. 88; Dunne's Praxis; L. M. Lewis' Gem Problem Book as No. 141; and on cover of Draughts Review. [This is known as "Ferrie's Win"—Ed.] The problem:

Black 3, 13, King 9. White 12, 18, 21. Black to win.

The Ferrie win is made in 39 moves in original solution. I submit: 3-7**A**, 12-8, 7-10, 8-3, 9-5, 3-7, etc. — B. wins in 7 moves.

A—9-5 was given by Ferrie.

[Ed. note—At Mr. Hammar's last move (3-7), why not play 18-14 and draw?]

Criticism by Milton Johnson

Re problem No. 460, this can be won by 10-14, 32-23, 18-27, 11-18, 14-23—White wins.

Re problem No. 456 can be won by 14-6, 31-24, 25-21, but the ending is long.

In the March number of the Checkerist Problem No. 474 is by Geo. W. Purcell. The same problem appears in Wendemuth's Checker Companion as No. 3, by Charles F. Barker, with colors reversed. Now who is the author of the problem, Purcell or Barker?

Looking back to the October issue of the Checkerist I find problem No. 390, by Maurice Shapiro. Some time ago the same setting was in Ketchum's column in the Chicago Evening Post as No. 349 by A. Woodpusher. There is no end of trouble when there are two authors claiming the same problem. Can any one give proof as to the original author?

Sixth Tourney Correction

By W. H. Mackasey

After the last move, and the implied exchange is completed of note B in game No. 197, Sixth A. T. book, the position is:

Black—12, 13, 16, 17, 20:
White—10, 23, 24, 27, 28.

Black to play and White to win.

P. H. Ketchum states that the position is a Black win. And also in Kethchum's Manual, note G, Paisley game, it is given as a Black win. However it appears to allow White a very easy draw:

17-22	26-31**A**	17-22	31-26	25-30
10- 6	1- 6	10-14	17-14	27-23
22-26	13-17	22-25	26-19	Drawn
6- 1	6-10	14-17	24-15	

W. H. Mackasey.

A—If 26-30, 1-6, 30-25, 6-10, 25-22, 10-14, 22-18, 14-17, 13-22, 23-14—Drawn, or the White king may confine both Black kings in the single corner.

W. H. Mackasey.

An Old Gem

The following is from Ray Cunningham of Belvidere, Illinois:

We have a problem that we have spent a lot of time on and we think we just about have got the solution. It is by Mr. F. Heywood of San Francisco and was published by John T. Denvir some 25 years ago. He had this to say about it:

"So impressed are we by its beauty and profoundity that we will name it the Twentieth Century Problem."

Black—2, 3; Kings, 10, 11.
White—12, 13; Kings, 4, 5.

Black to play and win.

Criticism

Re game No. 357, March issue, after the 19th move of var. 1 we have: Black 3, 13, 15, 18, 20. White 12, 16, 21, 22, 24, 27.

White to play. Checkerist goes 16-11 and Black wins, whereas the following seems to draw: 24-19, 15-31, 22-15, 31-26, 15-10, 26-23, 16-11, 23-18, 11-7, 13-17, 21-14, 18-9, 7-2, 9-5, 2-6, 5-1, 6-9, 20-24, 9-14, 24-27, 14-18 — Drawn. — Abram Howarth.

Can White Win?

James A. Finn submits the following and asks our readers if they can find a White win:

Black 15, 18, 19, 20.
White 7, 24, 25, 27, 28.
White to play, what result?

George Dick Still Going Strong

We are indebted to the Colorado Checker Bulletin for the following interesting sketch of George Dick, who, years ago, played Matty Priest a match game for the championship of America:

George Dick was born at Townhill, Dunfermline, Scotland, June 27, 1851, and began playing checkers at the age of 21. Oct. 2, 1875, Robert Martins, at Dunfermline, 0; Dick, 0; drawn, 7. At the same place, about the same time, upon "The Herd Laddies's" return from his first trip to America, Dick surprised Wyllie by winning two games in their first sitting. Feb. 22, 1879, team match, East Fife vs. West Fife, Dick defeated Christopher Adamson, recognized champion of Scotland, 3 to 1 and 2 drawn. July 12, 1879, Dunfermline, Dick 1; James Moir, 2; drawn 5. Lost by exactly the same score in a later match with Moir at Tillicoultry. Jan. 1, 1880, Dunfermline, William Strickland, 0; Dick, 0; drawn, 6. June 6, 1880, arrived in America. February, 1883, played Wyllie for several days at Lockhaven, Pa., with score close and Wyllie in the lead. March, 1883, 20-game match at McIntyre, Pa., Wyllie, 1; Dick, 0; drawn, 19. June, 1883, American championship match with M. C. Priest at Philadelphia, Priest 9; Dick, 4; drawn, 22. Moved to Colorado in 1885, and in the same year played Prof. F. W. Fitzpatrick in Denver, both in the usual manner and with both players playing blindfolded, and defeated him decisively both ways.

Mr. Dick has been a prolific contributor to periodic literature of the game. Much of his work in the fields of analysis, problems and criticism, may be found in old files of the Fife News, Leeds Mercury, New York World, Woonsocket Reporter, Turf, Field & Farm, Cleveland Sunday Sun, and other columns of both this country and Europe. He has critically reviewed Janvier's Anderson, and submitted many corrections and improvements. He is the author of considerable original published play on the Bristol and Whilter openings, and originated the "Dick Gambit" in the latter. He triumphed over R. A. Gurley, once of Denver, in a memorable discussion over a difficult problem belonging to the latter. His well-known "Picture Frame Problem" has attracted much discussion, and it is possible that even to this day its true result is not known. He has to his credit about 200 problems, most of them end-games.

Mr. Dick's career in the West has been successful both politically and in a business sense. In 1889 he was elected sheriff of Huerfano County, Colorado. Since then, while living in Walsenburg, county seat of that county, he has been county clerk and recorder, marshal, mayor, and county treasurer. He is now and for some years has been president of the Dick Abstract & Investment Company of Walsenburg.

Across the Border

The Dominion of Canada Checker Association has issued a 4-page booklet to its members, announcing the date of the next annual tourney as Jan. 17, 1927, at Toronto. Officers of our neighboring checker body are as follows:

President, X. S. Edgar, Peterboro, Ontario.

Honorary president, R. A. Fleming, Markham, Ontario.

Honorary vice-president, G. H. Irwin, Toronto, Ont.

Vice-presidents: F. G. Woolcott, Hamilton; A. J. Vernon, Hamilton; W. S. Morrison, Toronto; J. C. Beaton, Rosetown, Sask.; M. Lacelle, Sault Ste. Marie; A. E. Clow, Owen Sound; J. M. Small, Arthur; A. W. Flindall, Trenton.

Secretary-treasurer, G. A. Andrus, 5 Aldridge Ave., Toronto.

Organizer, Capt. T. F. Best, Toronto.

Field Secretary, R. E. Sinclair, Toronto.

Auditors, Jas. Brown, A. H. New, C. T. Cuddon.

A noteworthy feature regarding their tourney plan is that the Heffner Double Knock-out system as set forth in the 6th A. T. book, will be adopted in future tourneys.

The D. C. A. are endeavoring to raise $600 toward the International Match, America vs. Great Britain.

"G. O. M." of Checkers

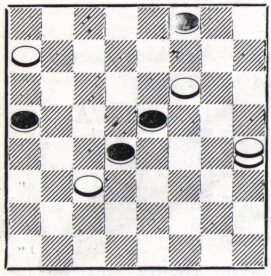
Eighty-seven years of age and still in harness, is the rather unusual distinction enjoyed by Mr. A. Grant, checker editor of the Greenock Telegraph, Scotland. We believe he is the oldest checker editor living today. Long ago we had the pleasure of his acquaintance and of playing a game with him occasionally, and whether the result was for or against, he was always the same good-natured winner or loser. We trust he will be able to continue as checker editor for many years to come. —(Hugh Cairney in Daily Province.)

Newell W. Banks

Writing from Cambridge, Ohio, Mr. Banks informs us that he will be in Seattle at the end of May, and in view of this measureable distance, would be pleased to visit Vancouver again. Many of our readers will have a lively and pleasant recollection of the amazing exhibitions this master of checkers gave here a few months ago. We take it that the late committee will arrange for another exhibition in the early part of June. —Vancouver Daily Province.

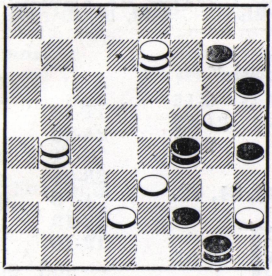
Problems for the Beginners

PROBLEM No. 510
By James A. Finn
Black—3, 13, 15, 18



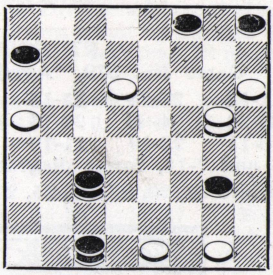
White—5, 11, 22, King 20
White to play and draw

PROBLEM No. 511
By James A. Finn
Black—8, 12, 20, 27, Kings 19, 32



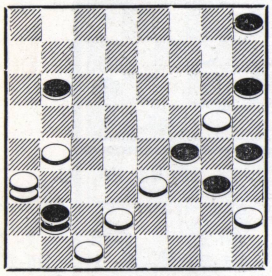
White—16, 23, 26, 28, Kings 7, 17
White to play and win

PROBLEM No. 512
By James A. Finn
Black—3, 4, 5, 24, Kings 22, 30



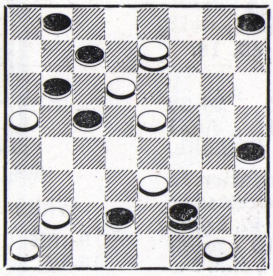
White—10, 12, 13, 31, 32, King 16
White to play and win

PROBLEM No. 513
By James A. Finn
Black—4, 9, 12, 19, 20, 24, King 25



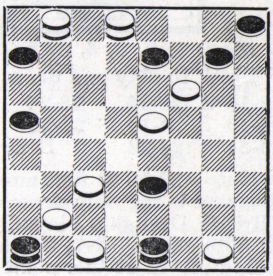
White—16, 17, 23, 26, 28, 30, King 21
White to play and win

PROBLEM No. 514
By James A. Finn
Black—1, 4, 6, 9, 14, 20, 26, King 27



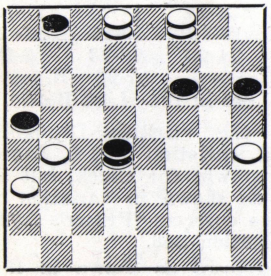
White—10, 13, 15, 23, 25, 29, 32, King 7
White to play and win

PROBLEM No. 515
By James A. Finn
Black—4, 5, 7, 8, 13, 23, Kings 29, 31



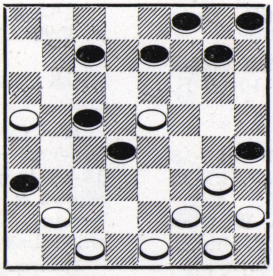
White—11, 15, 22, 25, 30, 32, Kings 1, 2
White to play and win

PROBLEM No. 516
By James A. Finn
Black—1, 11, 12, 13, King 18



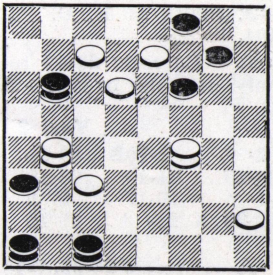
White—17, 20, 21, Kings 2, 3
White to play and win

PROBLEM No. 517
By James A. Finn
Black—3, 4, 6, 7, 8, 14, 18, 20, 21



White—13, 15, 24, 25, 27, 28, 30, 31, 32
White to play and win

PROBLEM No. 518
By James A. Finn
Black—3, 8, 11, 21, Kings 9, 29, 30



White—6, 7, 10, 22, 28, Kings 17, 19
White to play and win

Beginners' Game Section

Smith's Corrections of the "British Draughts Player"

COMPILED AND EDITED BY FREDERICK F. SMITH
BIRMINGHAM, ENGLAND

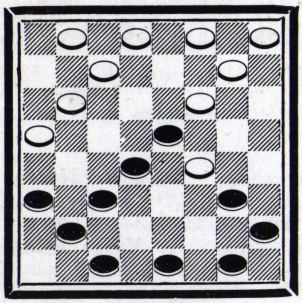
PART FOUR

Game No. 379, "Ayrshire Lassie"

11-15	28-24	15-18	26-22	6-15
24-20	4- 8	22-15	10-15	21-17
8-11	23-19	11-18	19-10	7-11

—and 7-14, forms diagram:

White 14, 20, 22, 24, 25, 27, 29, 30, 31, 32.



Black 1, 2, 3, 5, 8, 9, 11, 12, 15, 18.

Black to play and draw.

12-16*2	22-15	18-25	11-25	24-28
24-19	9-18	29-22	20- 4	30-21
15-24	25-22	Drawn—F. F. Smith.		

Note—12-16 at first move of solution to diagram is the only draw and corrects the "British Draughts Player," page 40, trunk at 17th move. 2-7, 3-7 and 9-13 are all losing moves at this point.—F. F. Smith.

Var. 1

2- 7-2	18-22	11-20	8-11	20-27
30-26	25-18	19-15	6- 2	7-11
1- 6	15-22	10-19	11-16	16-20
26-23	23-19	24-15	2- 7	11-16
9-13	7-10	5- 9	22-26	19-23
32-28A	14- 7	15-10	31-22	16-19
13-17	3-10	6-15	15-19	Etc.
22-13	20-16	13- 6	27-24	W. wins

—J. Smith in B. D. P., appendix, page 404.

A—Corrects 23-19 to a drawn result only, as given in trunk on page 40 of B. D. P.

Var. 2

3- 7	6-10B	19-24	9-13	11-18
30-26	24-19	28-19	26-23	25-22
1- 6	10-17	2- 9	13-17	Etc.
32-28*A	22- 6	19-15	23-14	W. wins

—F. F. Smith.

A—Corrects 26-23, 7-10, 14-7, 6-10, etc., which only draws, as played by H. W. Rawson and H. T. Smith.

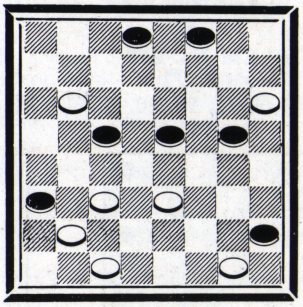
B—9-13 here loses.—F. F. Smith.

Game No. 380, "Ayrshire Lassie"
(The 12-16 line)

11-15	19-12	9-14	31-27A	6-10
24-20	15-18	25-22	14-18	26-23
8-11	22-15	6-10	23-14	10-14
28-24	10-28	27-23	10-17	18- 9
4- 8	21-17	8-11	27-23	5-14
23-19	11-15	29-25	17-21	13- 9
12-16	17-13	1- 6	23-18-1	11-16

— and 20-11, 7-16, forms position on diagram:

Black 2, 3, 14, 15, 16, 21, 28



White 9, 12, 22, 23, 25, 30, 32.

White to play and draw.

9- 5B	19-26	30-23	7-10	1- 5
15-19	18- 9	21-30	5- 1	26-23
22-18	3- 7	23-18	30-26	Drawn

—Robertson's Guide.

B—But this move draws and corrects the British Draughts Player," page 42, note (g) off variation 2 at 11, where 22-17 is played, followed by 15-19, etc.—Black wins—Drummond.

Var. 1

22-17	15-19	23-19	2-11	18-15
7-10A-2	32-27	32-27	17-14	11-18
25-22B	28-32	19-16	10-17	23- 5
5- 9	27-23	24-28	26-23	6-10
23-18	19-24C	16- 7	17-26	B. wins

—J. Lees in the "Last Battle."

A—Corrects the "British Draughts Player," page 42, variation 2 at 8, where 15-18 is given to win for Black, but it allows a draw as shown in variation 2 herein. This also corrects "Fraser's Ayrshire Lassie, variation 296.

B—26-22 also loses as shown in the "Last Battle," page 60.

C—Corrects "Robertson's Guide," variation 270.

Var. 2

15-18	2-18	15-19**B**	28-32	27-11
23-14	17-14**A**	27-24	19-15**C**	15- 8
6- 9	11-15	19-23	32-27	18-23
13- 6	32-27	26-19	20-16**D**	25-22

B. wins—R. Frazer.

A — White can draw here by 26-23, 18-27, 32-23, 11-15, 25-22, 28-32, 23-18, 15-19, 18-15, 32-27, 15-10, 7-14, 17-10, etc. —Drawn—D. C. Calvert.

B—7-11, 26-23, 15-19, 23-7, 3-17, 12-8, 28-32, etc.—Black wins.—Oliver vs. Parker.

C — 30-26, 21-30, 19-15, 30-23, 24-19, etc., also draws here.

D — Corrects the "British Draughts Player," page 42, variation 2, where 24-19 is given, which allows a Black win by Drummond.

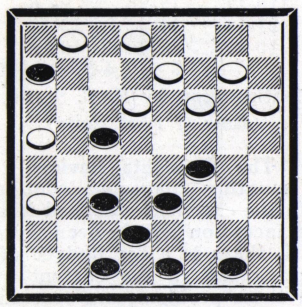
* * *

Game No. 381, "Ayrshire Lassie"

11-15	23-19	10-28	23-18	5-14
24-20	12-16	25-22	15-19	30-26
8-11	19-12	11-15	29-25	6-10
28-24	15-18	26-23	9-14	27-23
4- 8	22-15	8-11	18- 9	

—Forms position on diagram:

White 12, 20, 21, 22, 23, 25, 26, 31, 32.



Black 1, 2, 3, 7, 10, 11, 14, 19, 28.

Black to play. Now 11-16 draws—First published by F. Tescheleit. The "British Draughts Player," page 45, variation 14 at 9, goes 19-24, 22-17, etc.—Drawn—J. Lees; but in November 1902, "Draughts World," J. Alexander has play on 22-18 for a White win.

* * *

Game No. 382, "Ayrshire Lassie"

11-15	9-13**B**	10-26	5-14	16-19
24-20	30-26**C**	31-22	27-23-**2**	1-22-18
8-11	13-22	6- 9	*14-18**D**	19-28
28-24	25- 9	19-10	23-14	18-14
4- 8	6-13	7-23	*11-15	15-18
23-19	26-22	27-18	14-10	14-10
9-14	* 2- 6-**6**	1- 5*	8-11	18-22
22-17	23-18	32-27	10- 6	2- 6
5- 9**A**	13-17	9-14-4	12-16*	11-15
26-23	21-14	18- 9	6- 2	Drawn

—T. L. Gunn—1921.

A—15-18 and 6-9 are alternative lines to draw.

B—15-18 or 1-5 are the usual moves taken for the draw. The text move (9-13) is the subject of a great controversy. It was thought to be a losing move, several attempts being made at various periods to show a win for White, but the draw has now been definitely located by Mr. T. L. Gunn, of Liverpool.

C—The "British Draughts Player" gives 20-16 here to a drawn result by a series of shots, which remove no less than 18 pieces from the board.

D—Only move to draw. 3-7 loses by 22-17, 14-21, 24-19, 7-10, 23-18, etc.—W. wins.

Var. 1

2- 6	22-18	14- 9	6- 2	6- 9
19-28	19-23**A**	26-30	32-27	8-12
6-10	18-14	9- 6	2- 6	Etc.
15-19	23-26	28-32	3- 8	Drawn

—T. L. Gunn

A—28-32, 18-14, 32-28, 14-9, 11-15, 9-6, 15-18, 6-2, 18-22, etc. — Drawn. — T. L. Gunn.

Var. 2

24-19-**3**	29-25	15-10	10- 6	25-22
14-18	8-11	11-15	23-27	32-28
22-15	19-15	27-24	6- 2	2- 7
11-18	3- 8	18-23	27-32	28-19

— and 7-11, 15-18, etc. — Drawn. — T. L. Gunn.

Var. 3

29-25	8-11	9- 6	28-19	3- 8
11-15**A**	22-17	27-32	10- 7	11-15
27-23	15-18	6- 2	14-18	10-14
3- 7**B**	17-13	32-28	6-10	19-23
23-19	18-23	2- 6**D**	18-23	Etc.
7-10	13- 9	10-15	7- 3	Drawn
25-21**C**	23-27	19-10	23-27	Gunn

A—14-18, 22-15, 11-18, 24-19, 8-11, etc. —Drawn.—T. L. Gunn—same as variation 2 above.

B — 14-18, 23-14, 8-11, 14-10, 12-16, 22-17, 16-19, 17-14, 19-28, 25-22, 28-32, 22-17, 15-18, 10-7, etc.—Drawn.—T. L. Gunn.

C—20-16, 14-17, 10-14, etc.—Drawn.—T. L. Gunn.

D — 19-15**E**, 11-18. — Drawn. — T. L. Gunn.

E—19-16, 28-19, 14-17, etc.—Drawn.—T. L. Gunn.

Var. 4

3- 7	24-19-**5**	5- 9	18- 9	15-24
27-23	9-13	25-21	11-15	6- 2
7-10	29-25	9-14	9- 6	24-27

— and 23-18, etc. — White wins. — F. F. Smith.

Var. 5

29-25	23-19	18-14	7- 3	9- 6
9-14	17-22	10-15	27-23	19-28
18- 9	25-21	19-10	14- 9	6- 2
5-14	22-26	11-15	8-11	Etc.
22-18	21-17	10- 7	3- 8	White
14-17	26-31	31-27	23-19	wins

—F. F. Smith.

Var. 6

1- 5	11-18	3- 7	11-15	6- 9
23-18-7	31-26**A**	27-23	20-16	13- 6
10-14	7-14	13-17	15-18	31-27
18- 9	26-22	22-13	16-11	6- 1
5-14	18-25	2- 6	18-27	27-20
19-10	29-22	32-28	11- 7	1- 6
14-18	8-11	7-10	27-31	2- 9
22-15	24-19	28-24	7- 2	6-15

and 16-23, 15-18—W. wins.—F. F. Smith.

A—10-6, 2-9, 24-19, etc. also wins for White—F. F. Smith.

Var. 7

21-17	23- 5	31-26	32-27	24-19
5- 9	10-15	30-23	3- 7	8-12
29-25	19-10	27-18	27-23	5- 1
15-18**A**	7-30	12-16	7-10	2- 6

—and 1-5, etc.—W. wins.—J. Alexander, page 1407, "Draughts World," 1902.

A — Left as drawn in the "British Draughts Player." The continuation given above, however, wins for White and also corrects the "Canadian Checker Player," volume 1, page 66 at diagram.

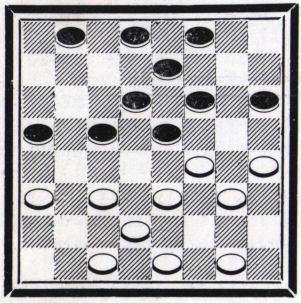
* * *

Game No. 383, "Ayrshire Lassie"

11-15	4- 8	9-14	11-15	9-13
24-20	22-18**A**	18- 9	23-19	27-23
8-11	15-22	5-14	6- 9	8-11
28-24	25-18	29-25	25-22	

—Forms position on diagram:

Black 1, 2, 3, 7, 10, 11, 12, 13, 14, 15.



White 19, 20, 21, 22, 23, 24, 26, 30, 31, 32.

White to play and draw:

22-17-1	26-17	32-28	19-16	**A**24- 8
13-22	15-18	18-27	12-19	Etc.

—Drawn—"The People."

A—Corrects B. D. P., page 48, var. 12 at 9, where 24-6 is played, allowing Black to win.

Var. 1

32-28	26-17	30-26	31-24	21-14
2- 6	15-18	12-19	14-18	**A** 6-10
22-17	19-16	24- 8	17-14	Black
13-22	18-27	3-12	10-17	wins

—Game 885, "The People."

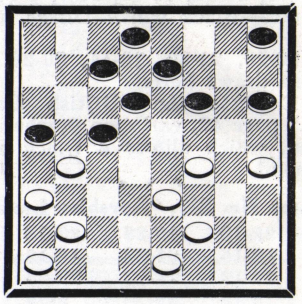
A — Corrects the "British Draughts Player," page 48, variation 11 at 29, where 7-11 and 1-5 respectively are continued to drawn results only.

Game No. 384, "Ayrshire Lassie"

11-15	32-28	7-10	30-26	9-13
24-20	6- 9	*24-19	3- 7	18- 9
8-11	*23-18	15-24	22-17	**A** 5-14
28-24	10-14	28-19	13-22	See
9-13	*26-23	1- 6	26-17	diagram

A — Left as drawn in the "British Draughts Player," page 35, variation 3. Also in the "Daily News Draughts Book."

Black 2, 4, 6, 7, 10, 11, 12, 13, 14.



White 17, 19, 20, 21, 23, 25, 27, 29, 31.

White to play:

27-24**B**	29-25	25-22	23-18	17-13
13-22	*13-17	17-26	2- 6	10-14
25- 9	21-14	31-22	22-17	13- 6
6-13	10-17	7-10	6- 9	14-23

—and 6-2, 4-8, etc.—Drawn.

B—Continuation by F. F. Smith.

(End of Part Four)

The Draughts Review

This monthly magazine continues to maintain the excellent standard it has had since its inception a little over a year ago. As usual, there is a big budget of problems and games in the current number. Nine of these problems are specially contributed, and have a review by the author that is very interesting and instructive, like the problems referred to. The games are above the average, and practically annotated. The price is only $1.50 per annum. Write G. Barron, 6 Sculcoates Lane, Hull, Eng., or to the Checkerist.

Up to the "Bo'sun"

"In your issue for March of the 'Checkerist' is Game No. 358, 'Edinburgh,' by the 'Bo'sun' in which he leaves this position:

Black 11, 12, 13, King 27.
White 20, 21, 24, King 18.

White to play; and the 'Bo'sun' says, 'W. wins.' Perhaps 'Bo'sun will kindly show us how to win that position with White?—David C. Whitehill."

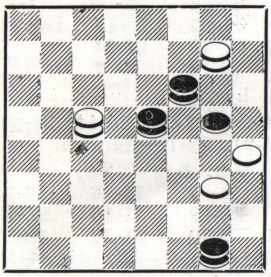
Criticism

March issue, Game No. 357, "Dundee Barred," var. 1 at 20th move, instead of 16-11 try 24-19 for a draw.

Harry K. Clarke.

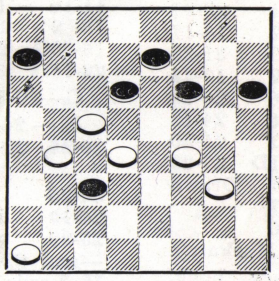
Problems for the Advanced Players

PROBLEM No. 519
By Willard E. Davis
Black—16, Kings 11, 15, 32



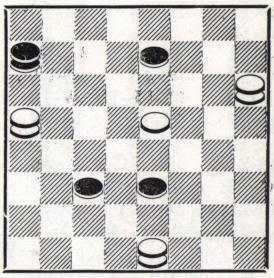
White—20, 24, Kings 8, 14
White to play and draw

PROBLEM No. 520
By Willard E. Davis
Black—5, 7, 10, 11, 12, 22



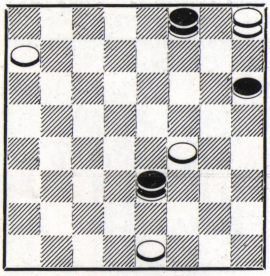
White—14, 17, 18, 19, 24, 29
White to play and draw

PROBLEM No. 521
By C. A. Woodard
White—18,, Kings 2, 20, 21



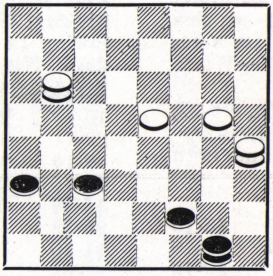
Black—10, 11, 26, King 28
Black to play and draw

PROBLEM No. 522
By Jack Gordon
Black—12, Kings 3, 23



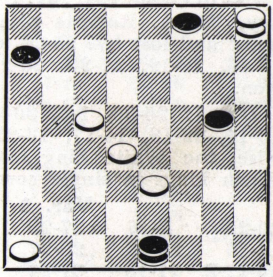
White—5, 19, 31, King 4
White to play and win

PROBLEM No. 523
By Jack Gordon
White—17, 18, Kings 13, 24



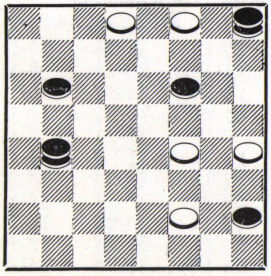
Black—6, 11, 12, King 1
Black to play and draw

PROBLEM No. 524
By Jack Gordon
Black—3, 5, 16, King 31



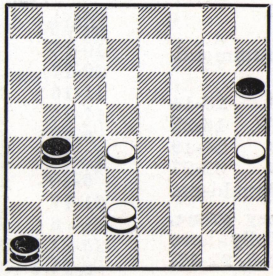
White—14, 18, 23, 29, King 4
White to play and win

PROBLEM No. 525
By Chris Nelson
White—6, 13, 14, 30, 31



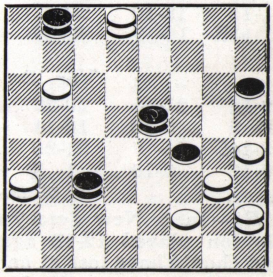
Black—5, 22, 24, Kings 16, 29
Black to play and draw

PROBLEM No. 526
By Maurice J. Collins
Black—12, Kings 17, 29



White—18, 20, King 26
Black plays; White draws

PROBLEM No. 527
By T. J. Fleury
Black—12, 19, 20, Kings 1, 15, 22



White—9, 27, Kings 2, 21, 24, 28
White to play and draw

Advanced Players' Game Section

Game No. 385, "Paisley"

By H. W. Mackasey

11-16	18- 9	13-22	22-17	17-22
24-19	13-22	26-17	9-13	10-14
8-11	25-18	11-16	17-14	22-25
22-18	5-14	17-14	10-17	14-17
10-14	18- 5	10-17	19-10	31-26
26-22	6-13	21-14	17-22	17-14
16-20	32-28-1	7-10	10- 6	26-19
22-17	11-15	14- 7	22-26	24-15
7-10	29-25	3-10	6- 1	25-30
28-24B	2- 7C	31-26	26-31D	27-23
4- 8	25-22	1- 5	1- 6	Drawn
30-26	8-11	26-22	13-17	
9-13	A22-17-4	5- 9	6-10	

—W. H. Mackasey.

A — Sixth American Tourney book, Note B, Game 197, Roberts vs. Ostrander. Also the same at Note G, Paisley Game, Ketchum's Manual, the text move is said to be a Black win. However, the above continuation appears to give White an easy draw.

B—Beginning of Alfred Jordan's favorite frame up.

C—In Game 197, Sixth American Tourney, W. A. Roberts played 2-6 at this point and lost by: 25-22, 6-9, 23-18, 8-11, 19-16, 12-19, 27-23, 20-27, 23-7—White won.

D — If 26-30, 1-6, 30-25, 6-10, 25-22, 10-14, 22-18, 14-17, 13-22, 23-14, otherwise, the White king may confine both Black kings in single corner.

Var. 1

29-25	2- 6	27-23	20-27	18-15
11-16	18-15	20-27	32-23	12-16
26-22-2	11-18	31-24	6- 9	19-12
8-11	23- 7	16-20	25-22	13-17
22-18	3-10	23-18	10-14	Drawn

—H. E. Moore vs. P. H. Ketchum.

Var. 2

25-22	10-17	23-16	28-32	16-11
8-11	21-14	12-28	26-23	18- 9
22-17-3	15-18	14-10	32-27	11- 4
13-22	31-26	3- 8	23-19	9-14
26-17	1- 5	27-24	17-23	B. wins
11-15	19-15	20-27	19-16	
17-14E	16-19	32-14	23-18	

—Drummond.

Var. 3

22-18	21-14	26-22	32-28	23-14
2- 6	6-10	10-14	13-17	16-32
18-14F	14- 7	31-26	22-13	24-19
10-17	3-10	1- 5	14-18	32-27

B. wins.—J. Donaldson.

E — In a New Jersey Tourney game, Gordon played 17-13 against Jolly here and should have lost at once by 1-5, 21-17, 2-7—Black wins.—W. H. M.

F—26-22, 1-5, 31-26, 6-9, 32-28, 3-8, 19-15, 10-19, 24-15, 9-14—B. wins.

Var. 4

Of course the usual play at this point is:

23-18	12-16-5	15-10	20-24	10- 3
11-16	18-15	25-22	2- 6	1-17
18- 2	10-19	31-26	13-17	Drawn
16-30G	24-15	22-24	21-14	
22-18H	30-25	28-12	3- 7	

G—16-32 loses by 2-7.

H — 24-19, 20-24, 27-20, 10-14, 31-27, 30-25, 21-17, 14-21, 22-18—Drawn.

Var. 5

30-25	2- 6	3- 7	15- 6	10-14
24-19	22-24	28-19	1-10	26-22
25-22	6-15	7-10	31-26	13-17

—and 22-13, 14-18, 13-9—W. wins.—H. H. Lewis beat P. Whalen.

Game No. 386, "Kelso-Choice"

Several interesting games were played last winter in Tampa, Florida, between S. N. Chadwick of Wilmington, North Carolina, and Alfred Jordan. Chadwick also played Willis G. Hill, Sam Levine, and a number of players who entered the St. Petersburg, Florida, tourney. They were his first tilts with the experts. The following two games were played with Jordan. Notes by Mr. Chadwick.

Black—Chadwick			White—Jordan	
10-15	26-22	1-26	29-25B	2- 6
22-17	16-23	30-23	4- 8	C21-17
9-13	22-15	8-11	24-19	D 5- 9
17-14	23-26	21-17	11-16	18-14
15-18	31-22	13-22	28-24	9-18
23-19	6-10	25-18A	16-20	23- 7
11-16	15- 6	7-10	25-21	3-10

—and 32-28—W. wins.

A—Chadwick thought his game strong at this point.

B—Jordan remarked this man sure did look lonesome.

C—Jordan pauses a long time on this move.

D—The cost of a hasty move.

Game No. 387, "Kelso-Choice"

Black—Jordan			White—Chadwick	
10-15	4- 8	10-17	7-14	25-18
22-17	24-20	21-14B	20-16	8-11
11-16	16-19	29-25	14-17	5- 9
17-14	25-22	31-27C	16-11	11-16
9-18	12-16	6- 9	17-21	9-14
23-14	27-24	13- 6	11- 8	24-19
6-10	19-23A	2-18	29-25	23-27
21-17	26-12	28-24	8- 4	32-23
1- 6	15-19	8-11	25-22	18-27
25-21	24-15	24-19	27-24	19-15
8-11	11-25	11-15	18-23	14-18
29-25	17-13	19-10	4- 8	Drawn

A—Jordan said: "Just to give you a chance."

B—Chadwick said the play after this move was new to him.

C — "New move," said Alf., and he looked them over and added: "Guess I'll take the two for one, by Jove."

Game No. 388, "Dundee Paisley"
By James A. Finn

11-16	30-26	15-19	17-13	16-19
22-17	15-19	20-16	15-18	2- 6
16-20	22-17	6-15	9- 5	19-23
17-13	14-18	16-11	18-23	20-16
11-15	17-14	19-23	14- 9	23-27
25-22	20-24	11- 8	22-18	16-11
8-11	27-20	31-27	9- 6	27-31
24-19	18-23	8- 4	1-10	11- 7
15-24	26-22	27-24	5- 1	3-10
28-19	23-26	4- 8	10-14	8-11
4- 8	22-17	2- 7	13- 9	15- 8
22-18	19-23	22-17	23-26	6-22
8-12	31-22	23-26	1- 6	8-11
19-16**A**	23-26	17-14	19-15	9- 6
12-19	29-25-**1**	26-30	32-27	30-26
23-16	26-31	25-22	26-30	22-17
10-15	16-12	24-19	6- 2	14-18
26-22	11-15-**2**	22-17	7-11	17-14
9-4	14-10	30-26	27-24	18-23
18- 9	7-14	13- 9	11-16	
5-14	17-10	26-22	24-20	Drawn

James A. Finn—1-15-24.

The foregoing play is given to correct the play set down in var. 1.

A — "26-22 is better; text played to avoid the Second Double Corner and probably loses." — Peter Doran, Seattle, Wash., Game No. 187, Seattle Union Record (12-29-23).

Var. 1

13- 9	16-11	22-18	8- 3	11-16
6-13	26-30	1- 5	14-18	13-17
14-10	29-25	18-15	3- 7	21-14
7-14	15-19	2- 6	30-26	24-27
17-10	10- 7	11- 8	7-11	32-23
11-15	3-10	10-14	19-24	26-17

—B. wins.—Peter Doran, Game No. 187, Seattle Union Record (12-29-23).

Var. 2

31-26-**3**	2- 6	3-12	23-26	15-18
13- 9	25-22	10- 7	14-10	8-15
6-13	6-15	1- 6	26-30	22-17
14-10	14-10	7- 3	10- 6	15-22
7-14	15-19	6-10	30-26	17-26
17-10	22-18	3- 8	6- 2	6-10
26-17	19-23	10-15	26-22	26-23
21-14	12- 8	18-14	2- 6	10-15

—Drawn.—James A. Finn (1-15-24).

Var. 3

11-16	18-15	2-11	10- 7	16-20
20-11	22-29	9- 2	18-14	11- 7
7-16	15-11	25-22	7- 3	14-18
14- 9	29-25	17-14	19-23	
31-26	12- 8	16-19	3- 8	
22-18	3-12	14-10	11-16	
26-22	11- 7	22-18	8-11	Drawn

—James A. Finn (1-15-24).

Can any corrections or improvements be shown against the foregoing play?

Game No. 389, "Denny Second"
By James A. Finn

10-14	2- 6	4- 8	12-16	26-30
24-19	17-10	29-25	7- 2	9- 6
7-10	6-22	1- 6	16-19	30-26
22-18	30-25	23-19-9	2- 9	21-17
11-16	22-26	11-15	19-28	26-23
28-24-**1**	31-22	17-13	9-14	6- 2
16-20	3- 7	8-11	15-19	20-24
26-22	22-18	25-22	14-10	2- 7
8-11	9-14**A**	14-18	19-24	24-27
22-17	18- 9	22-17	10-15	7-11
10-15	5-14	11-16	24-31	23-26
19-10	25-22	17-14	15-22	32-23
6-22	7-10	16-23	23-26	26-19
25-18	22-17-8	14- 7	13- 9	Drawn

—James A. Finn.

A — Corrects English Tourney Game No. 4, and Allentown Record Game No. 399, where 4-8 allows White to win.

Var. 1

26-22	17-10	21-17	31-26	25-21
8-11	6-22	7-10	4- 8	11-15
22-17	30-25-**3**	17-13	32-27	27-24
10-15	3- 7-**2**	10-14	10-14	8-12
19-10	25-18	13- 6	18- 9	24-20
6-22	16-19	14-23	5-14	18-23
25-18	23-16	27-18	29-25	26-22
2- 6	12-19	1-10	14-18	Drawn

— Mathew Atkinson, Manchester, Eng., June 1889.

Var. 2

22-26	21-17	9-13	10- 7	16-23
31-22	5- 9	17-14	23-26	7-11
11-15	25-22	13-17	7- 3	20-24
23-18	16-20	14- 9	11-16	11- 4
15-19	29-25	6-13	3- 7	24-27
18-14	3- 7	21-14	26-31	
9-18	25-21	19-23	18-15	
22-15	1- 6	15-10	31-24	
4- 8	22-18	7-11	28-19	Drawn

Var. 3

28-24	21-17	25-21	21-17	15-11
3- 7	9-13	12-16	11-15	5- 9
30-25	17-14	29-25	18- 2	
22-26	6- 9	4- 8	9-18	
31-22	23-18-**5**	32-28	22-15	
1- 6-**4**	16-20	8-12	13-29	Drawn

Var. 4

16-20	5-14	22-26	20-27	16-20
21-17	18- 9	29-25	32-23	2- 7
9-13	11-15	26-30	26-19	20-24
17-14	23-19	25-21	18-15	7-11
1- 6	15-18	30-26	10-14	8-12
22-17	9- 6	21-17	17-10	11-16
13-22	18-22	11-16	12-16	19-23
25-18	6- 1	5- 9	9- 6	16-20
6-10	7-11	16-23	4- 8	24-28
14- 9	1- 5	27-18	6- 2	10- 6

Var. 5

22-17	16-20	23-18	4- 8	32-23
13-22	9- 6-**6**	11-16	3- 7	16-20
25-18	13-17	6- 2	31-26	7-16
9-13	6- 2	7-11	18-14	12-26
14- 9	17-22	2- 7	26-23	14-10
5-14	2- 6	26-31	27-18	
18- 9	22-26	7- 3	20-27	Drawn

Var. 6

29-25	2- 6	14-10	6- 2	3- 8
13-17	30-25	4- 8	15-18	20-27
25-21	21-17	10- 6	2- 7	32-23
17-22	25-22	22-26	8-11	16-20
9- 6	17-14	23-18	7- 3	23-18
22-26	11-16	26-22	18-23-7	15-22
6- 2	6- 9	18-14	27-18	8-15
26-30	7-11	11-15	22-15	12-16

—Drawn

Var. 7

11-15	9-14	16-19	25-30	14-18
3- 7	19-28	23-16	26-22	6-10
22-26	14-23	12-19	6- 2	23-27
14-10	28-24	18-22	22-18	
26-23	7-11	19-23	2- 6	
10- 6	24-31	22-25	18-14	
23-19	11-18	31-26	32-28	Drawn

Var. 8

22-18	25-22	23-16	3- 7	7-11
1- 5	10-15	12-28	19-24	31-26
18- 9	22-17	10- 7	27-23	21-17
5-14	11-16	8-12	24-27	26-23
29-25	17-10	7- 3	23-19	11-16
4- 8	16-19	15-19	27-31	23-18

—Drawn

Var. 9

25-22	6- 2	17-13	9- 5	5- 1
6- 9	26-30	25-22	15-19	19-23
22-18	32-28	13- 9	24-15	11-15
9-13	10-15	22-17	11-18	23-32
18- 9	21-17	7- 3	8-11	15-22
13-22	12-16-10	8-12	16-19	
9- 6	2- 7	3- 8	23-16	
22-26	30-25	17-14	12-19	Drawn

Var. 10

11-16	23-16	8-11	27-18	15-22
2- 7	12-19	10- 7	20-27	
16-19	7-10-11	19-23	7-16	Drawn

Var. 11

7-11	25-22	4- 8	23-32	28-19
30-25	17-13	19-23	24-19	
11- 4	22-18	13- 9	15-24	Drawn

—James A. Finn.

Game No. 390, "Double Corner"

By James A. Finn

9-14	31-27	6-15	25-22	26-23
22-18	14-23	14-10	23-26	15-11
5- 9	27-18	8-12	30-23	23-19
24-19	19-23	24-20	31-26	11- 7
11-16	26-10	15-19	23-18	17-14
25-22	7-23	22-18	26-17	10-17
8-11	21-17	19-24	10- 6	3-10
29-25	4- 8	18-14	1-10	32-27
10-15	24-19	24-27	2- 6	10-15
19-10	9-13	14- 9	21-25	17-14
6-15	17-14	27-31	6-15	19-24
27-24	11-15	9- 6	25-30	27-23
16-19	19-10	13-17	15-10	Drawn
23-16	2- 6	6- 2	30-26	
12-19	28-24	17-21	18-15	

—James A. Finn (2-1-26).

P. H. Ketchum has contracted with the Vancouver, B. C., "Sun" for a weekly insertion of his syndicate checker column.

Game No. 391, "Dundee Barred"

By James A. Finn

12-16	22-15	6-10	28-24	27-24
23-19	10-19	15- 6	7-11	19-16
16-23	24-15	1-10	24-20	12-19
27-18	7-10	26-23	15-24	2- 7
11-16	27-24	7-11	22-18	11-15
26-23	20-27	27-18	24-27	7-11
16-20	31-24	8-12	18- 9	15-18
32-27	10-19	18- 9	10-14	11-15
8-11	24-15	5-14	9- 6	18-22
30-26	9-14	29-25	27-31	15-10
4- 8	25-22	2- 7	6- 2	14-18
18-15	* 3- 7	25-22	31-27	10-14
11-18	23-19**A**	11-15	23-19	19-23

—B. wins.—James A. Finn (3-3-26).

A—A variation from play in Roseville Citizen, issue of Nov. 19, 1925, where 29-25 is given.

Game No. 392, "Denny Lassie"

The following highly interesting game was played in a Detroit knockout tourney between Edward Ebert, match champion of Michigan, and Mike Lieber. Score and notes by Mr. Lieber.

Black—Ebert			**White—Lieber**	
10-14	26-17	20-24	7-10	25-29
24-20	14-18	7-10	14-18	13-17
11-15	23-14	24-27	10-14	29-25
22-18	9-18	10-14	19-23	17-21
15-22	29-25	19-23	27-31	25-29
25-18	4- 8	13- 9	18-22	14-10
6-10	31-27	27-31	14-18	29-25
26-22	8-11	28-24	23-26	10- 7
8-11	27-24	15-19	18-23	25-29
27-24	11-16**B**	24-15	25-30	7- 2
10-15	19-15	31-26	13- 9	29-25
24-19	10-19	17-13	29-25	2- 7
15-24	24-15	26-22	9- 6	25-29
28-19	7-10	15-11	25-29	7-10
7-10	15-11	22-29	6- 2	29-25
22-17	10-15	11- 7	29-25	10-14
3- 8	11- 8	12-16	2- 6	25-29
32-28	6-10	7- 3	25-29	14-18
11-16	8- 3	16-19	6- 9	29-25
20-11	15-19	3- 7	29-25	23-19
8-22	3- 7	18-22	9-13	25-29
17-13	10-15	14-18	25-29	18-25
1- 6**A**	7-11	5-14	21-17	29-22
30-26	16-20	18-27	29-25	19-23
2- 7	11- 7	22-25	17-14	W. wins

A — Ebert springs a surprising move, which he no doubt had analyzed. 2-7 is generally taken.

B—Loses and forms a pretty problem with White to move and win. 18-23 would have drawn.

C — The win has been neatly forced from note B.

George Stanton of Toronto, Missouri, writes:

"I compliment the Big Seven on the addition of Mr. Reynolds to your list. I am for Lieberman No. 9, Hanson No. 10, Bradford No. 11 and O'Grady No. 12."

AN ANCIENT CHECKER PLAYER

The "finds" of Egypt have often a special as well as a world-wide significance. The special historic interest, as far as this column is concerned, must give the palm to the extinct and embalmed Pharaoh, Rameses III. of the twentieth dynasty, who is supposed to have lived and enjoyed life some 1,200 years before the Christian era, and who was disinterred at the village of Buiak, a well-known suburb of Cairo, in the presence of the Khedive and his Ministers, the Turkish Henry Drummond Wolff and other notables. The occasion must have been to the Khedive one of unusual importance, as the circumstance would at once confront him with an historic ancestor of 3,000 years ago. Our reflections can hardly take form here, or we might picture to ourselves the political and social conditions of Egypt during his dynasty, as it is affirmed with a considerable show of reason that he was a near descendant, possibly a son, of the celebrated Pharaoh of holy writ, and may have seen with his own eyes Moses, the great law-giver of the Hebrews. At all events it would be fresh history in his time of the escape of the Hebrews from his country, and probably would view with regret the hardness of heart of his father, who would not give them their freedom, as we in this age contemplate the narrowness and bigotry of our forefathers, who gave a deaf ear to the cry of the voice of liberty.

The art of embalming, which the Egyptians knew so well how to give effect to, has preserved this human frame in his sarcophagus safely for 3,000 years, and with its unearthing the story of national events and details of his life, written on imperishable tablets of stone, has been brought to view. The chamber of death has been carefully laid bare by competent hands, and we see his deeds carefully recorded on the walls; his enemies trampled under his feet; shooting others with arrows in the fiercest of battle; dragging his fallen foes after his conquering chariot, and caressed, perfumed and fanned by his attendant females. Then, in another sculpture, we see him enjoying his spare time in playing checkers with a favorite.

What game he is playing will ever remain a conundrum, as no record of any of Rameses' problems have come down to us. We fancy, however, that Wyllie or Ferrie, Freeman or Barker, would make short work of him. We shall not attempt to find out what openings were in vogue at that ancient time, but we are not without hope that something may yet be discovered to throw a ray of light upon the method then in fashion. Egypt is the cradle of much that has baffled the wisest of moderns, and we may after this safely conclude that the game of checkers was played in the land of the Nile when the Western nations had not emerged out of barbarism."—D. P., Weekly Magazine.

CALCULATIONS ON THE BOARD

It is related of the inventor of the game of chess that, on being promised by the King whom he first taught the game that he should have any reward he might ask for, meekly replied that he would be content if the king would give him one kernel of wheat on the first square, two on the second, four on the third, eight on the fourth, and so on, doubling up to the sixty-fourth square. The king gladly acceded to this seemingly modest request, and ordered his attendants to bring in the wheat, which they began to do; but, to the astonishment of the monarch, it was found that there was not enough wheat in the whole dominion to pay off the shrewd inventor. A mathematician who claims to have been figuring on this chess board curiosity says that to fulfill the King's promise it would take 30,027,097,184,485 bushels of wheat—allowing 600,000 kernels to each bushel. This prodigious amount would cover the States of New York, Pennsylvania, New Jersey, and Delaware all over with wheat to the depth of a mile and a quarter. In a few words here is the exact number of wheat kernels the chess inventor asked for—9,627,268,786,934,775,168.

The above calculation reminds us of a story relating to the inventor of the game of draughts. A certain king, becoming tired of the various games played in his country, offered a reward to anyone who invented a game which would please His Majesty, whereupon one of his subjects invented the game of draughts, which so delighted the king that he requested the man to name his reward, and the man asked that he might receive a farthing for the first square, a halfpenny for the second, a penny for the third, two-pence for the fourth, and so on, doubling for every square on the board. The king thought this request not sufficient, but ordered the amount to be paid, but when it was all reckoned up it was found that the whole kingdom could not produce the amount. Can any of our readers tell us what it amounted to?

His Dessert

"I enjoy the Checkerist very much, although I do not find time to play out the games in the advanced or beginners' sections, as a rule. Bread and butter come first, but the Checkerist makes a fine dessert, which banishes the trials and fatigue of the day and instills peace and healthful rest.—Roy M. Allin, Washington, D.

THE INFALLIBLE SYSTEM

(A humorous story of the Magpie Club, England, in the days of Barker, Priest and Reed.)

At our monthly conversazions the other night we were favoured by another "American" visitor. He was quite a little man of a sandy-peanut complexion, but with a tongue that made up for his lack of stature. While relating his experience he puffed, and rolled a big cigar from one side of his jaw to the other with that dexterous ease only acquired by American turfmen. When Blithers concluded his song ("The Bay of Biscay") the American vigorously applauded, and observed—

"That reminds me of old Drysdale: he used that song, years ago."

"Ha! Indeed!" courteously observed our chairman, "who was he?"

"Ain't you never heard of Alec Drysdale?"

"Can't say I have, my dear sir," replied Dr. Throttle.

"Why, he was the first American checker champion—biggest player we had in them days."

"You remember the old player, do you?"

"Do I? Wall, I should smile. Yes, sir; I've been an A-1 player in my time." Then he rattled on at a speed that no phonograph could follow. "You bet I was trodden in fast company there. I was among the boys. (Puff) Coached McIndoe in his great match with Clute. You've heard of Clute, of course? No? Great player in his day — worked his endings on a mathematical principle that was practically infallible. He and I perfected the system together. I offered it to Billy Broughton just before his last match with Charley Barker. You see I was engaged to coach Broughton—" (Puff, puff.)

"Pardon me, sir," interrupted McNib, "but will ye oblige us wi' yer name?"

"Name? Why, this ain't a hotel?"

"No, no; but as there has been some doubts expressed as to the famous lie-players who visit this club we have made it a rule to hereafter keep record of our distinguished visitors."

"Oh, I see, you want my patronimic."

"If you please."

"My name's Roper."

"Roper! What, not the great Roper of Norwich?"

"Yes, Charley Roper, Norwich, Connecticut, U. S. A." (Puff.)

"Oh! Um! Thanks, Mr. Roper. Kindly go on wi' yer narrative."

The reader will kindly understand every dash in Mr. R's story is a puff of his cigar.)

"Whar was I! Oh! Coaching Bill Broughton. Well, you see, Billy was an original cuss, mighty independent—but I must admit he was a genius.—Missed three chances, though, in that match to win endings by my system, so the match was drawn. But I demonstrated the beauty of my plan by winning three games after the match.—Wall, he was mighty mad, of course—tried to get on another match with Barker, but Charley was too fly.—Soon after Matty Priest challenged Barker. I coached Charley—got ten dollars for every win scored by my system of end play—as you know Matty was distanced 9 to 2 in fifty; Charley was too speedy for him. Six of the nine wins was scored on my end-play system—and I pocketed sixty dollars." (Double puff.)

The Rev. Boyle and Professor Muzzlehoffer listened to all this with open-mouthed wonder, and McNib silently cynical as usual.

"Jimmy Reed came up to Boston from Pittsburgh, soon after this—'81 think it was—Charley won 4 to 1;—all by my system. Then Matty Priest—"

"Mine goot fren, vot vas dot system?" broke in the professor.

Pretending not to hear him the American professor went on.

"In '85 Priest came up for another match—we won easy, 3 to 1. By this time Charley began to appreciate my coaching ability—and my system. Wall—"

"Vill you show us dot system, mine fren?"

The American Professor was still apparently deaf to the Dutch Professor.

"Wall, in '87 Reed tackled us again—this time we took him 5 to 1. Martins—"

"Mine fren, dot system vos vorth learning—"

"Martins about this time thought he'd like to buck against our system, you know the result—3 to 1. The next year Smith had a shy at us, we got 5 to 1, and $500 dollars.—After that Charley thought he could trot alone—but he couldn't, Reed beat him 8 to 7, you know."

By this time Roper had finished his fourth cigar, and rose to go.—"Good night, gentlemen," he said affably. "I'm staying at the Mona Hotel, if any of your members care to learn my system I shall be pleased to instruct them for a moderate consideration.—Good night, gentlemen."

McNib winked knowingly at Snithers as our visitor vanished through the doorway, and Muzzlehoffer and Boyle soon after slyly followed. It transpired after that both had paid half-a-guinea to acquire the "Roper" infallible system of end play. The first time the Rev. Tony tried it on Snithers he lost seven games before he got a draw; while Muzzlehoffer hasn't drawn one with McNib in the last ten; and whenever Mac alludes to the "system," Muzzlehoffer swears with all the eloquence known to the Jews of Rotterdam.

JAMES HILL.

Teddington, Feb. 13, 1892.

CHECKER STARS OF YESTERDAY

Christopher Adamson

The "Draughts World" once gave a biographic sketch of the late Christopher Adamson, whose genius as a player had few parallels, and whose record is far in advance of many that have been proclaimed from the housetops. Mr. Adamson was born at Leven, Fifeshire, Scotland, on the 19th of April, 1837, and was one of the really great analysts of his day. His initial studies in draughts commenced somewhere about his tenth year at his grandfather's knee, with the old gentleman for his opponent, and when 12 years of age he could hold his own with some of the best players in the town. He went to Liverpool at 13, and remained there about nine years, during which time he had the privilege of frequent sittings with some of the most prominent players of the city, amongst others, Dr. Lucas, Dr. John Brown, Messrs. Gibson, Sculthorpe, Poole, Lear, McKechnie. With Dr. Lucas he won the one game which they played, won three from McKechnie, and against Sculthorpe he won one and drew three of the four games played. On several occasions he encountered the late W. Strickland, the celebrated blindfold player — the first at Leeds, when each scored one game, and four resulted in draws; and again at the international match at Glasgow, in 1884—when he was also drawn to play against Beattie of Liverpool, and Birkinshaw, of London. He won two games from Beattie and drew four, and with the other two all his games were drawn. Between 1875 and 1884 he had six friendly encounters with Martins, with the score: Martins 7, Adamson 6, drawn 30; and he also ran the "Herd Laddie" very close. On one occasion they played 19 games, the result being: Wyllie 5, Adamson 4, drawn 10. From time to time Mr. Adamson has contributed some valuable works to the literature of the game. In collaboration with the late Mr. John Swan, of Leslie, he published masterly analyses of the Switcher, Single Corner, Bristol, Maid of the Mill, Doctor, Cross, Centre, and White Dyke openings, all of which were greatly sought after.

The following essay is by this genius of the checquered squares, and shows his versatility along other lines than checkers:

Draughts and Draught Players

By C. Adamson, Leven, Scotland.

We are told by competent authorities that draughts is one of the oldest games in existence, as it is certainly one of the best. It is believed to be much older than the celebrated game of chess, but, unlike chess, has been handed down to us without the slightest change in its system or style of play, a good evidence of its simplicity of design and stability of character. Much has been said and written about the comparative merits of chess and draughts, but having no wish to enter into a discussion on the subject, I would simply dismiss it with the remark that it is hard to tell which of two seas is the deeper when in neither can soundings be found. The simplicity of design in draughts is one of its most striking peculiarities, for while its rudiments may be learned in an hour, a lifetime may not insure its perfection. The practice of draughts is an interesting study and an amusing recreation, a stern though bloodless battleground, and an arena for friendly rivalry. It drowns care, soothes pain, and is a pleasant enlivener of the leisure hour. It promotes harmony, good feeling, good fellowship and friendship, and is an "open sesame" to the hearts and homes of many who would otherwise have remained strangers to each other for life. Though simple in its origin and nature, yet the merits and beauties of draughts lie not on its surface. 'Tis not to the careless observer and heedless player that the beautiful science of draughts exposes her intricate problems and grand combinations. 'Tis not to those who will give no thought, devote no time, nor exert no faculty in acquiring the method of extracting the richness and variety of her treasures, that her secrets are unfolded—'tis only to the student, the careful, painstaking, persevering student in her cause that said secrets are unfolded and her treasures developed. How marvelous the variety of her mode of conducting the mimic warfare—the well-planned attack, the skillful defense, the cut, the blow, the block, the broken crowned-head and the captured men. Think of its strong positions, its dexterous movements, its winning ways and drawing propensities, and say—have we not good reasons for enjoying the game of draughts. Many and varied are the opinions regarding the necessary qualifications of a good draught player. Much has been set down to his caution, his calculation, his concentrativeness, memory, locality, foresight, etc., but I think there are others equally necessary, and more generally overlooked. One is combativeness. Without a certain amount of that essential qualification, the student of the game would soon be borne down in the conflict and obliged to retire; with it, even an indifferent player is no despicable antagonist. Temperance I would also enumerate among the necessary qualifications, for no man can play well who is not temperate, and certainly we never knew an habitual drunkard to be a good draught player. Patience also should not be underrated, for unless you have patience you cannot bring your thoughts to bear on the game with that freedom of action and calmness of a "mind at ease," so indispensable in a game of draughts.

Calculation has frequently been put forward as an important element in draught playing. This, in the ordinary significance of the word, I deny, for I know many good arithmeticians who are no draught players, and vice versa. I rather incline to think that when people say it requires great calculation it is but the simple mode of expressing the meaning of the power of foreseeing and retaining in the mind the impression that the various changes of the game give rise to, and judging accordingly what is best to be done. Good temper I would rank high as a necessary qualification in every game or match at draughts. It should ever be the draught-player's ruling star, for it helps him to victory, and sustains him in defeat. It moderates the triumph of the victor, and enlivens the spirit of the vanquished.

Hope is another qualification which I am surprised to see so generally ignored and almost universally underestimated. Hope should ever be by the draught player's side, no matter how untenable his positions or doleful his prospects. "Hope on, hope ever," should be his motto. Let him remember the race is not always to the swift nor the battle to the strong, and that a few men well handled are better than more numbers badly manœuvred. At the same time every player should guard against a false security. Perseverance I would name as the cornerstone of them all. It is the cement which binds them as one, the fire which welds them together, and the furnace which fuses them as one whole. Finally, my friends, I would say in conclusion that the definition of the qualifications of a draught player is a difficult task, and one which I have very inadequately attempted to portray, for the draught player is an animal who is confined to no creed, class, station, or nation. We find him in men of nearly all ranks and conditions of life; we find him in the poet, the politician, and philosopher.

Florida Activity

Foster, Florida champion, took on Willis G. Hill in a 10-game match, the result being one victory each and 8 draws. In a subsequent sitting between Chadwick and Foster, Chadwick won 3 and Foster 1, with two drawn.

Lightning Checkers

S. Cohen, the nineteen-year-old champion of England, gave a lightning exhibition recently in London. He played thirty-two games simultaneously, winning twenty-one, drawning nine, and losing only two games. This is a remarkable record, considering Mr. Cohen seldom exceeded three seconds to each move.

Likes Photographs

The publication of the photographs of the "Big Seven" adds much to the value of your journal. I think it would be a good thing to illustrate the "Checkerist" in this way from time to time. New checker players are springing up. Not all have libraries of checker books with checker players' pictures. I do not have any, yet, would not many be interested to see the pictures of, for instance, many of the old timers whose names are familiar in checker history? In other words, I am suggesting that you publish such pictures, for the "good of the Order."—Spud Tamson.

Sixth A. T. Book

We have been favored with a copy of this work, and after careful perusal of the extensive contents, we have to say that it is at once the finest tourney book we have handled in almost forty years.

The comprehensive annotations of the 361 games by the leading American experts, under and along with the old master, A. J. Heffner, the "daddy" of them all, makes this feature a noteworthy one indeed. There are a number of up-to-date photos of those taking part in the tourney, and other leading players, as well as former winners and the officials of the A. C. A. The paper and printing are excellent and the diagrams should please the most fastidious. — Hugh Cairney in Vancouver Daily Province, Canada.

Hanson-Davis Match Games

The games played between Hanson and Davis to assist the committee of the American Checker Association in the selection of members for the coming international contest, have been published, edited by J. G. Finley and annotated by Newell Banks. Each of the players is well known in checker circles, and the games indicate that a special effort was made by each to carry off the honors. The annotations by Mr. Banks are very interesting and instructive, and the arrangement by Mr. Finley neat and clean. Every checker player should have a copy. Published by Morris-Systems Pub. Co., 550 West Lafayette Blvd., Detroit, Mich. Price 50 cents—L. B. Starkweather in Rockford (Ill.) Times.

E. D. A. and Mr. S. Cohen

At a meeting of the English Draughts Association held at Bradford on February 6 the following resolution was adopted: "The Executive learn with deep regret that in spite of the protest of the president, Mr. S. Cohen has undertaken to play a match at a time when his attendance was required to play in the British Tournament, and strongly protest against such action."

CHECKER LOGIC

By James Hedley

The following is a pointed and graceful piece of writing from the pen of Mr. J. Hedley, forming the Introduction in the first number of that now rare draughts magazine, the "Draughts Board," of 1869. It is possible that the moral and intellectual arguments in favor of the silent game which are contained therein will be found of sufficient interest to warrant reproduction here:

"Hitherto the game of draughts has been recognized as a mere pastime, or, at the least, a means of mental recreation, and that it may be limited as such, and still possess features favorable to our consideration, will be readily conceded. Now, however, we demand for it higher rank and a more dignified position. Possessed of properties and qualifications which awake and stimulate only the most excellent qualities of our nature, and depending for its successful development upon a vigorous exercise of the reflective faculties, elaborate scientific calculation, and close and accurate reasoning—attributes which, properly utilized and detected, materially assist the student in moral and intellectual advancement—we conceive it but just that in title and practice it should be removed from the category of idle and speculative games, and its elevation as a medium instrumental to education acknowledged. With this view we hold ourselves free from presumption in claiming, which is all we do claim for it, the position of a valuable hand-maiden to help the learner in the acquirement of a wider degree of knowledge, and to conduct him by an agreeable and pleasant path to the attainment of the higher branches of the more useful sciences. Patience, courage, courtesy, and self-reliance are essential qualifications to its successful pursuit. Patience to investigate calmly and accurately the consequences attending each move; courage to act with promptitude and decision, and to bear with equanimity the reverse sustained in competition with a player of superior judgment; courtesy which implies forbearance to, and the recognition of equal rights and advantages for, an adversary; and self-reliance which begets independent judgment—the first practical step to mental culture and progress in this as in all other sciences. Even in its negative features the game of draughts is entitled to our respectful admiration. Totally devoid of chance, its influences are repellent of the excess which disfigure and militate against games in general. The abuse of intoxicating liquors cannot be associated with it, the indulgence in which being at all times preventive to its practical development. Nor can the mischievous and alluring propensity of gambling be justly laid to its charge. In contests for the championship, where the highest stakes are played for, the players whatever be their success, are but ill-requited for the labor involved and the time spent in bringing the match to a conclusion. Theirs is but the honorable ambition to excel in mental conflict. At this game the ordinary and habitual gambler has no chance. Truly "its intellectual grasp lies far beyond his comprehension." In confirmation of our strictures, we take liberty of quoting the following passage from a treatise on draughts by one of its most successful and brilliant expositors—the late Mr. Andrew Anderson, of Carluke, Scotland:—"It would be difficult indeed to invent a domestic amusement possessed of equal advantages. It is at once peaceful and exciting; simple and abstruse. It is suited alike to childhood and to old age, as well as to the vigor of manhood. It can suffuse with pleasurable excitement the most phlegmatic temperament, and at the same time is opposed to turbulence and strife as to be perfectly consistent with female delicacy. But it is possible to conceive without any violent stretch of the fancy that, even in a moral and intellectual point of view, the merits of this curious game are not made up of mere negations. It is certain that the habits and qualities that are requisite for the chequered board are exactly those that are needed in the chequered scenes of it. The learner will soon find that to cope successfully with others he must acquire the hardy habits of self-reliance and patient investigation. He may learn after many an evolution a pointed moral from the disastrous consequences that often result from even a momentary want of caution, and his stoicism will sometimes be put to the proof when he is suffering the ridicule occasioned by the exposure of an unworthy stratagem." Here, then, we have a game unobjectionable in all its aspects and inexhaustible in its variety, easy of acquirement by the learner, yet ever presenting new features and striking combinations to delight and reward the diligent student or advanced player, which may be played alike by hardy youth or gentle maiden, by young or old, by rich or by poor, whereon no princely fortunes are squandered, nor the poor man made poorer still; an innocent pastime, a mental recreation, a solace, a strength, and an equipment to sustain and cheer us in the work and warfare of our daily life.

Another Challenger!

B. A. Thorp, P. O. Box 1021, Detroit, has challenged any player in Michigan to a 47-game match, for $5 a side, the games to be played evenings at the Detroit Chess and Checker Club.

CHECKER FRATERNITY MOURNS PASSING OF ALFRED JORDAN

Following are some of the comments received on the death of that great hearted comrade, Alfred Jordan, who has traveled on to seek eternal rest with those other stars of yesterday—Richard Jordan, Wyllie, Yates, Barker, Freeman, Martins, and Reed.

A TRIBUTE

By W. C. Suitt

Pres. Cedar Point Checker Assn.

In the passing of Alfred Jordan we are again reminded of the brevity and uncertainty of life. The writer was with him in Chicago in January. He was in the best of health, arranging for his annual pilgrimage to St. Petersburg, and was all hope and expectancy. Today, he is quietly resting in the tomb.

This eminent master—the most celebrated of his generation—was not only a great expert, but a great soul. Twice in the last two years he has spent a week or more in my home, and this is the place to properly study the character of a person.

Mr. Jordan was a versatile, kind, affable, capable, and altogether a lovable, likeable man. He never made any show of his great ability as a checker player—was always humble and ready to advise and assist his weaker fellow players; never gloated over victory; was clean in his life; and his loss to all lovers of the game is irreparable. I am greatly shocked and greatly grieved, and it seems to me I have never known a better man than Alfred Jordan.

I sincerely hope that all lovers of the game will emulate his example, and when the time comes for us to take our departure we will be able to say, "we have fought a good fight, we have kept the faith."

* * *

By Sam Gonotsky

It is with deep regret that I learn of Mr. Jordan's sad end. This materially lessens the chances of the American team in the coming International match; but the loss to the checker world in general of one of the game's mightiest figures and greatest boosters, is far greater. We will miss this lovable character, this sterling player. His name, for the past generation a by-word in every American home where checkers is played, will be handed on to posterity as one of the really great players of draughts.

Dr. Cudworth, of Winsted, Connecticut, a devotee, recently played a 10-game series with the "big gun" of his town, earning a draw, score one win apiece and eight even up.

Long Beach Announces Summer Tourney

The second annual summer tourist checker tourney of the Long Beach Chess and Checker Club is scheduled for the early part of July, tentative opening date being July 6. The tourney will require about one week for completion. Players will be divided into three groups, Class A and Class B to play 2-move restriction, while Class C players will be unrestricted. A total of 15 prizes will be awarded, including a silver cup, three gold watches, and a number of medals and checker books.

Two Good Friends Gone

The passing of E. W. MacDonald, Secretary of the Massachusetts Checker Association, leaves a great breach in the checker fraternity. With rare constancy, this veteran of the squares gave thousands of hours of his time to the promotion of the game.

Another loyal supporter of the pastime who recently undertook the far journey is R. L. McKay, who had been connected with the Boston Checker Club. Mr. McKay was an officer of that club and one of its strongest players. He died Sunday, April 4.

THE CRY OF THE LOSER

A Checker Limerick

There's the fellow who thinks he can play,
And he moves along cocky and gay—
'Til he makes a miscue
Then he feels mighty blue,
And moans, "Why did I move it that way?"

—By R. E. Blatchford.

"I Miss My Wife, But '.....' "

R. H. Ter Haar of Roselle, New Jersey, writes:

"I haven't been at home since last October so have not gotten the 'Checkerist' here. I miss it very much. I am almost too busy for checkers now, but I don't want any links in the chain to be missing when I get time to take it up again. I miss my wife and son, but Oh you 'Checkerist.' "

Saskatchewan Championship

Fleming Brown, of Fairholme, Sask., Canada, came forth from his many years retirement, and took part in this recent tourney for the above title. Although out of practice, he won the championship. There's some talk of a match between him and the champion of Manitoba.

Correspondence Games

W. T. Person, 909 Avalon St., Memphis, Tenn., is in the field to play a correspondence match with aspiring analysts.

SOLUTIONS TO PROBLEMS IN THIS ISSUE

* * *

No. 510, by James A. Finn

5- 1*	13-17	11- 7*	19-23	10-26
18-25	6-10*	3- 8	16-11	25-30
1- 6*	15-19	20-16	8-15	26-23
				—Drawn.

* * *

No. 511, by James A. Finn

7-11*	28-24*	23 19	17-22	26-23
8-15	19-28	15-24*	12-19	19-26
			—and	22-31—W. wins.

* * *

No. 512, by James A. Finn

32-28*	3-10	16-20	15-19	15-11
22-18	31-26*	15-24	14-18	27-31
28-19	30-23	20- 9	19-24	12- 8
18-15	13- 9*	10-15	18-15	W. wins
10- 7*	5-14	9-14	24-27	

* * *

No. 513, by James A. Finn

17-14*	12-26	32-28-1	31-26	11- 7
9-27	21-32	24-27-4	24-19	31-27
26-23	4- 8	28-24	8-12	7- 3
19-26	28-19	27-31	16-11	W. wins
30-23	20-24	19-16-5	26-31	

Var. 1

19-15-2	32-27	27-23	15-11	11- 8
24-28-3	8-12	12-16	16-20	28-32
				—Drawn.

Var. 2

19-16	16-11	12-16	11- 7	16-19
8-12				—etc.—Drawn.

Var. 3

8-12	24-27	27-31	31-26	26-31
32-28	28-24	24-19	15-10	10- 6
				—W. wins.

Var. 4

8-12	24-27	27-31	31-26	26-31
19-15	28-24	24-19	15-10	10- 6
				—W. wins.

Var. 5

19-15	24-19	15-10	10- 7	7- 2
31-26	26-22	22-18	18-14	14- 9
				—Drawn.

* * *

No. 514, by James A. Finn

15-11	13- 6	11- 8	30-26	26-23
27-18	1-10	4-11	20-24	W. wins
25-21	21-17	16-30	32-28	
6-15	14-21	15-18	24-27	

* * *

No. 515, by James A. Finn

1- 6*	29-22	6- 9*	15- 6	28- 3
7-16	15-10*	5-14	2-27	13-17
22-18*	22-15	32-28*	31-24	3- 7
				—W. wins.

* * *

No. 516, by James A. Finn

2- 6*	22-25	17-14	27-24	18-23
13-22	23-18*	26-31	7- 3*	12-16
3- 7*	25-30	14-10	24-19	8-12
1-10	21-17*	31-27	3- 8	15-19
7-23	30-26	10- 7	19-15	23-18
				—W. wins.

* * *

No. 517, by James A. Finn

15-11*	26-22*	27- 2	32-27*	25-30
8-15	18-25	20-27	31-24	White
30-26*	31-26	2-18	28-19	wins
21-30	30-23	27-31		

* * *

No. 518, by James A. Finn

28-24	10- 6	17-13	13-15	19-23
9- 2	3-10	2- 9	11-25	8-11
			—and	24-19—W. wins.

* * *

(Advanced)

No. 519, by Willard E. Davis

8-12A	12-16	16- 7	14-18	18-23
16-19	19-28	15-10	10- 3	Drawn.

A—14-10, 15-6, 8-15, 16-19, 15-18, 19-28, 18-23, 10-6, 20-16, 10-15—B. wins.

* * *

No. 520, by Willard E. Davis

17-13*A	11-16	18-14	26-30	6- 2
10-17	24-20	22-26	9- 6	Etc.
19-15	16-19	13- 9	30-26	Drawn.

A—24-20, 22-26, 17-13 (29-25, 11-16, 20-2, 25-30—B. wins), 10-17, 19-15, 17-21, 15-8, 7-10, 8-3, 26-31, 3-7, 31-26, 7-14, 21-25—B. wins.

* * *

No. 521, by C. W. Woodard

26-30*-1	25-21	14-18	23-19	28-32
21-17-4	14- 7	6-10	20-24	Drawn.
30-25*	21-14	18-23	11-15	
18-14A	2- 6	7- 3	3- 7	

A—If 2-7, black draws by 10-14, 17-10, 25-22.

Var. 1

10-15-2	15-22	28-19	7-30	W. wins.
20-24	2- 7			

Var. 2

26-31	18-14	10-17	11-15	W. wins.
21-17	26-22	2- 7	26-23	
31-26-3	17-26			

Var. 3

10-15	15-22	31-22	28-19	W. wins.
20-24	17-26	2- 7	7-23	

Var. 4

18-14	11-15	2- 7	15-18	Drawn.
10-17	20-16	26-23	10-15	
21-14	30-26	7-10	23-19	

* * *

No. 522, by Jack Gordon

4- 8*	5- 1	10-14*	17-13	6- 1
23-16	24-27	20-24	24-19	19-24
31-26*A	1- 6	26-22	13- 9	1- 6
16-19	27-24	24-19	19-24	24-19
8-11	6-10	22-17	9- 6	*14-18
19-24	24-20	19-24	24-19	20-24
			—and	18-15—W. wins.

A—31-26 allows draw by 16-19, 8-11, 12-16, 11-20, 3-7, etc.

* * *

No. 523, by Jack Gordon

6- 9*	19-24	12-16	27-32	20-24
13- 6	10- 7*	17-14	7- 2*	5- 1
1-10	18-15	16-20	15-10	2- 6
24-19	16-19*	14- 9	24-28	Etc.
11-16*	24-27	19-24	9- 5	Drawn.

* * *

No. 524, by Jack Gordon

14- 9*	26-22	9- 6	19-24	17-14
5-14	18-15	18-14	25-21*	3- 8
18- 9	22-18	6- 1A	24-27	14- 9
31-26	15-11	14- 9	21-17	8-15
23-18	16-19	29-25*	9-13	4- 8
				—W. wins.

A—Crowning on 2 allows a draw by 14-9, 29-25, 19-24, 25-21, 24-27, 21-17, 9-13, 17-14, 3-8, 11-7, 13-17—Drawn.

No. 525, by Chris Nelson

16-20*E	25-18	25-22	15-10	24-28
30-25	29-25B	6- 2A	22-17	7-11
20-16	18-15C	16-19	2- 7	Drawn.

A—6-1, 24-28—Drawn.

B—16-11 may also draw.

C — 31-26, 16-19D, 6-2, 25-30, 26-22, 30-25 — Drawn.

D—25-30, 6-2—W. wins.

Var. E

16-19	24-28	19-15	15-18	18-14
6- 1*F	1- 6	14-10	10- 7	G13- 9
				—W. wins.

F—6-2, 19-15 draws.

G—6-10, 14-17—B. draws.

* * *

No. 526, by M. J. Collins

29-25	15-11	7-11	24-28	12-16
18-15	14-10	23-19	23-19	27-23
25-22	11- 8	22-26	28-32	15-19
26-23	10- 7	19-24	19-15	23-18
17-14	* 8- 3A	26-23	32-27*	19-15
			—and	3-8—Drawn.

A—If 8-4, then B. wins by crowning piece on 12 as follows:

7-11	18-14	10- 7	12-16	3- 7
23-19	23-19	23-19	23-18	14- 9
22-17	14-10	7- 3	16-19	7-10
19-23	19-23	19-23	18-14	B. wins.

* * *

No. 527, by T. J. Fleury

9- 5	21-25	2- 7A	27-23	5- 1
12-16	22-29	1- 6	20-27	Drawn.

A—29-25 alows shot at bottom end.

CHESS CHATS *and* COMMENT

By MARVIN PALMER

Dr. Emanuel Lasker finished his coast-to-coast tour of America about the end of April, and on the 30th was the guest of honor at a banquet given by the Rice Progressive Chess Club of New York.

The Manhattan Chess Club now holds the championship of the Metropolitan Chess League of New York, defeating the Marshall Chess Club in the final round of the league tournament.

Secretary Factor announces that the 27th annual meeting of the Western Chess Association will be held in Chicago during August. A fine entry list is expected.

Samuel D. Factor clinched the Chicago city championship for the fifth successive year by defeating Herman Hahlbohm in the semi-final round.

World's champion Jose R. Capablanca is now filling a few engagements in the leading American chess centers.

Carlos Torre is among the entrants in the Mexican national tournament now in progress in Mexico City.

Game No. 5—Alekhine's Defense

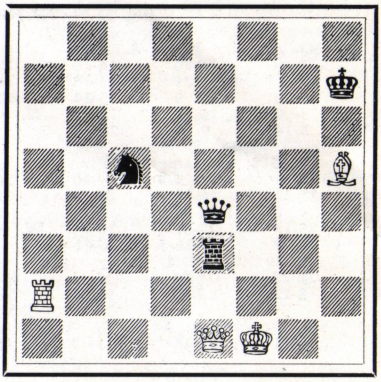
The Dresden international tournament, held during April, resulted in the victory of A. Niemzowitsch of Denmark, with the loss of only one-half point. Dr. Alekhine of Paris, adopting the same defense with which he had lost to Niemzowitsch in the Semmering tournament, succeeded on this occasion in holding the Dane to a draw.

White—Niemzowitsch	Black—Alekhine
1 P - K 4	1 Kt - K B 3
2 P - Q 3	2 P - B 4
3 P - Q B 4	3 Kt - B 3
4 Kt - Q B 3	4 P - K 3
5 P - B 4	5 P - Q 4
6 P - K 5	6 P - Q 5
7 Kt - K 4	7 Kt x Kt
8 P x Kt	8 P - K Kt 4
9 Kt - B 3	9 P x P
10 B x P	10 Q - B 2
11 B - Q 3	11 B - Q 2
12 Castles	12 Castles
13 P - Q R 3	13 B - K 1
14 Q - K 1	14 R - Kt 1
15 Q - R 4	15 P - K R 3
16 B - Kt 3	16 Q - Kt 3
17 R - B 2	17 Q - Kt 6
18 R - Q 2	18 Kt - R 4
19 R - Q B 1	19 Q - Kt 3
20 R - B 1	20 Kt - Kt 6
21 R - K 2	21 P - Q R 4
22 B - B 4	22 P - R 5
23 P - R 3	23 Kt - R 4
24 B - Q 2	24 Kt - B 3
25 Q - K 1	25 Q - Kt 6
26 Q - Kt 1	26 B - Kt 2
27 B - B 4	27 Kt - K 2
28 B - Q 2	28 Kt - B 3
29 B - B 4	29 Kt - R 4
30 Kt - Q 2	30 Q - Kt 3
31 Q - B 2	31 Q - B 2
32 Kt - B 3	32 K - Kt 1
33 Q - B 1	33 P - Kt 4
34 P x P	34 P - B 5
35 B - Q 2	35 R - Q B 1
36 B x Kt	36 Q x B
37 R - Q B 2	37 B x Kt P
38 B x P	38 P - Q 6
39 R - B 3	39 P - Q 7
40 Q - B 2	40 B x B
41 R x B	41 R x R
42 Q x R	42 R - Q B 1
43 Q - K 2	43 Q - Kt 3 ch
44 Q - B 2	44 Q x Q ch
45 K x Q	45 R - B 7
46 K - K 2	46 R x P
47 Kt x P	47 B x P
48 R - Q Kt 1	48 R x R
49 Kt x R	49 K - B 2
50 Kt - Q 2	50 K - B 3
51 K - Q 3	51 K - B 4
52 P - Kt 4	52 B - B 5
Drawn	

CHESS PROBLEM No. 9

Seirah! Treble Zah!

Black (4 pieces)



White (4 pieces) to play. What result and how?

SOLUTION TO PROBLEM No. 8

White wins by 1 K-Kt7, R-Q3; 2 KtxR, Kt-K3; 3 K-B8, K-K2; 4 Kt-B5ch, K-B2; 5 Kt-K4 and wins. If 1 . . R-K1, 2 KxKt, K-B2; 3 Kt-Q6ch and wins.

The Draughts Review

Official organ of the English Draughts Association

This excellent Draughts periodical has just issued its 15th number. It has been giving a comprehensive review of the 12-16, 23-19 Barred Opening, showing much new play on the line.

In recent numbers it contained a full report of the 1925 London Championship Tourney, giving all the most important games, and the semi-final and finals games. In more recent issues it has been publishing the 1925 Scottish Tourney games, well annotated.

It is ably edited by one of the foremost analysts and writers in Great Britain, and is the last word in Draughts "across the pond."

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